

[8/12/2013 8:47:54 PM] Lewot: Okay

[8/12/2013 8:48:05 PM] Lewot: grhrhrhemhrhem

[8/12/2013 8:48:10 PM] Lewot: uh

[8/12/2013 8:48:23 PM] Lewot: oh yeah, you found the final key to In Halen's Castle, the Orange Castle Key.

[8/12/2013 8:48:37 PM] Lewot: You're standing under the Save Block right in front of the castle.

[8/12/2013 8:48:43 PM] KV: which is in Miles' inventory, so everyone's aware

[8/12/2013 8:48:46 PM] Lewot: You have yet to turn the final key.

[8/12/2013 8:49:04 PM] Lewot: Currently, the doorway is open, but a powerful wind is blowing outward, preventing you from going in.

[8/12/2013 8:49:28 PM] Lewot: Abram and Pidenski had gone over to the southwest or something to go look for the key that way.

[8/12/2013 8:49:42 PM] KV: obviously they didn't find it over there

[8/12/2013 8:49:45 PM] Via: Sorry I'm here I was afk

[8/12/2013 8:49:51 PM] Via: saying good night to my sister

[8/12/2013 8:50:08 PM] Lewot: I know your sister jiji <3

[8/12/2013 8:50:26 PM] Lewot: The usual light breeze rustles the tall, dry grass.

[8/12/2013 8:50:35 PM] Lewot: In addition to the wind from the doorway.

[8/12/2013 8:50:40 PM] Lewot: The sun beats down.

[8/12/2013 8:51:04 PM] Lewot: The castle is supposed to be home to In Halen, the monster king of the Plains, who fell from the stars at that star-shaped crater that you saw.

[8/12/2013 8:51:19 PM] Lewot: He's supposed to be a "giant marshmallow."

[8/12/2013 8:51:46 PM] Lewot: Jay got a Lava Sword and Levan got a Steel Lance.

[8/12/2013 8:51:53 PM] Lewot: Miles is probably running low on arrows.

[8/12/2013 8:52:04 PM] Lewot: Rammen still has his same old whip.

[8/12/2013 8:52:08 PM] KV: I've got six, by our counts

[8/12/2013 8:52:12 PM] Lewot: What does who propose to do?

[8/12/2013 8:52:18 PM] Andrew Cornell: (\*oldmanvoice\* I've still got it~)

[8/12/2013 8:52:41 PM] KV: Miles pulls the Orange Castle Key out of his satchel. "Shall we get started, then?"

[8/12/2013 8:52:49 PM] KV: He places the key inside the corresponding lock.

[8/12/2013 8:52:50 PM] Lewot: Miles also has the Winged Sandals, so he can fly.

[8/12/2013 8:52:52 PM] Andrew Cornell: "Let's!" I respond

[8/12/2013 8:53:02 PM] Lewot: The key fits in the lock, of course.

[8/12/2013 8:53:17 PM] Lewot: I'll assume you turn it.

[8/12/2013 8:53:43 PM] Lewot: As you do, the gale force wind tunnel thingy slows down, ceases, then reverses direction, sucking air into the castle.

[8/12/2013 8:53:59 PM] Lewot: Looks like you can go in now, but it might be harder to get out.

[8/12/2013 8:54:21 PM] Lewot: You had previously seen that other wind tunnel on the roof, which was blowing outward, so maybe that's the end of the exit or something.

[8/12/2013 8:54:45 PM] Andrew Cornell: "Are we prepared to go in and meet with whatever's inside?" I ask the others.

[8/12/2013 8:55:01 PM] KV: "Heck yeah!"

[8/12/2013 8:55:01 PM] Countess Jay IV V: Jay nods silently.

[8/12/2013 8:55:22 PM] Via: Levan yawns.

[8/12/2013 8:55:42 PM] Lewot: Levan probably gets pulled in by the wind.

[8/12/2013 8:56:02 PM] Andrew Cornell: "Well then, tally-ho!!"

[8/12/2013 8:56:05 PM] KV: Miles jumps to grab Levan's arm. As he is now airborne, he is also pulled inside

[8/12/2013 8:56:18 PM] Andrew Cornell: I charge into the castle!

[8/12/2013 8:56:26 PM] Lewot: The party gets sucked in through the wind tunnel.

[8/12/2013 8:56:57 PM] Lewot: Oddly, on the other side, you can't tell where the wind is being generated from. It just kinda stops a few feet past the door, letting you drift to the floor.

[8/12/2013 8:57:10 PM] Andrew Cornell: "...huh."

[8/12/2013 8:57:17 PM] Lewot: The castle, from the outside, looked like basically concrete.

[8/12/2013 8:57:21 PM] Andrew Cornell: "I would've thought that wind would last longer," I say.

[8/12/2013 8:57:31 PM] Lewot: The interior isn't much different, with some cobblestone-type stuff here and there.

[8/12/2013 8:57:54 PM] Lewot: You're in a room... it's pretty square, except there's a little extension off to your right.

[8/12/2013 8:58:16 PM] Lewot: In the extension, you can make out the air moving: it's another wind tunnel, moving upward.

[8/12/2013 8:58:26 PM] Lewot: It goes through a hole in the ceiling.

[8/12/2013 8:58:33 PM] Lewot: You can't see where it leads.

[8/12/2013 8:59:02 PM] Lewot: In front of you, amongst the cobblestones, there are several large stones sticking out that remind you of the weight-sensitive roots from the forest.

[8/12/2013 8:59:11 PM] Lewot: On the far wall, there's a metal door

[8/12/2013 8:59:18 PM] Lewot: on the left wall, there's another one

[8/12/2013 8:59:40 PM] Lewot: and on the right wall, farther up ahead past the little nook with the extra wind tunnel, there's a third door.

[8/12/2013 8:59:51 PM] Lewot: All the doors are closed, but you're not sure if they're locked.

[8/12/2013 9:00:07 PM] Via: "Someone must have punched someone else pretty hard to make these doors."

[8/12/2013 9:00:20 PM] Andrew Cornell: "..."

[8/12/2013 9:00:24 PM] KV: Miles looks puzzled for a moment.

[8/12/2013 9:00:32 PM] Via: Levan yawns again.

[8/12/2013 9:00:32 PM] Andrew Cornell: I start wondering how one punches someone hard enough to make a door...

[8/12/2013 9:01:09 PM] Via: "Imagine punching somebody so hard that they turned into a door. Then you found out that's where ALL doors come from, and you got initiated into a murder club that makes doors. The stronger you punch, the better the door. So there are like super strong murderers who punch people into Venetian doors and shit."

[8/12/2013 9:01:18 PM] KV: (goddammit Via)

[8/12/2013 9:01:22 PM] KV: (can't breathe)

[8/12/2013 9:01:31 PM] Countess Jay IV V: "Um."

[8/12/2013 9:01:34 PM] Countess Jay IV V: "Wat."

[8/12/2013 9:01:49 PM] KV: Miles blinks.

[8/12/2013 9:02:07 PM] Andrew Cornell: (that sounds like a movie...FUNDIT)

[8/12/2013 9:02:15 PM] KV: (TO KICKSTARTER)

[8/12/2013 9:02:19 PM] Via: (omg)

[8/12/2013 9:02:20 PM] Andrew Cornell: (AWAYYYYYYYYY)

[8/12/2013 9:02:26 PM] Via: (i wish. i would watch it)

[8/12/2013 9:02:37 PM] Via: "Sorry, carry on."

[8/12/2013 9:02:39 PM] KV: Miles examines the large stones protruding from the floor.

[8/12/2013 9:02:51 PM] Andrew Cornell: I step onto the far right stone on the floor

[8/12/2013 9:03:24 PM] Lewot: There are actually only two of them, both more to the left. One is farther, so we'll use that one

[8/12/2013 9:03:37 PM] Lewot: Rammen doesn't weigh very much, so the stone doesn't sink down very far.

[8/12/2013 9:03:47 PM] Lewot: You can feel it sink a little, though, so this seems to be what it's for.

[8/12/2013 9:04:09 PM] Andrew Cornell: "It's another pack of weighty switches," I say to the others.

[8/12/2013 9:04:28 PM] KV: Miles steps onto the stone with Rammen.

[8/12/2013 9:04:36 PM] Countess Jay IV V: Jay steps onto the stone not yet stood on.

[8/12/2013 9:05:00 PM] Lewot: Miles plus Rammen still isn't quite enough to sink the far stone. The second Jay steps on the close one, though, it sinks all the way.

[8/12/2013 9:05:06 PM] Lewot: The far one seems just right about there.

[8/12/2013 9:05:18 PM] Andrew Cornell: "Hmm..."

[8/12/2013 9:06:24 PM] Lewot: From somewhere above, you feel a slight tremor, as though something huge threw itself around.

[8/12/2013 9:06:57 PM] Lewot: This didn't seem to be a reaction to the stone, though, or at least, if so, it was rather delayed.

[8/12/2013 9:08:07 PM] Via: Levan floats around a bit. She doesn't know what to do.

[8/12/2013 9:08:35 PM] KV: Miles beckons Levan over to join himself and Rammen on the far switch.

[8/12/2013 9:08:43 PM] KV: (I almost just tyopd that as beconks)

[8/12/2013 9:09:26 PM] Via: Levan does that.

[8/12/2013 9:09:34 PM] Lewot: Levan stands on the stone.

[8/12/2013 9:09:37 PM] Lewot: It sinks all the way.

[8/12/2013 9:09:41 PM] Lewot: Both stones are now sunk.

[8/12/2013 9:09:46 PM] Lewot: However, nothing happens.

[8/12/2013 9:10:43 PM] Countess Jay IV V: "Huh..." Jay looks up to the ceiling in thought of the situation, "Oh! Hey, guys, look up."

[8/12/2013 9:11:09 PM] KV: "Hm?" Miles looks, at Jay's request.

[8/12/2013 9:11:20 PM] Lewot: There's another stone on the ceiling.

[8/12/2013 9:11:29 PM] Lewot: Looks like it could be pushed upward.

[8/12/2013 9:11:35 PM] Lewot: The ceiling is quite high.

[8/12/2013 9:12:03 PM] KV: Miles jumps, flying to push in the stone.

[8/12/2013 9:12:14 PM | Edited 9:12:22 PM] KV: "You guys should probably switch stones," he calls down to his teammates

[8/12/2013 9:12:31 PM] Via: Levan does a thing.

[8/12/2013 9:12:40 PM] Lewot: Miles flies up to the ceiling. He pushes against the stone with his Strength of 3... unfortunately, he can't push it in all the way.

[8/12/2013 9:12:45 PM] Andrew Cornell: I move over to the far stone

[8/12/2013 9:13:00 PM] Lewot: Rammen switches to Jay's stone...

[8/12/2013 9:13:08 PM] Lewot: Levan floats around.

[8/12/2013 9:13:20 PM] Via: Levan switches to the stone she's supposed to switch to.

[8/12/2013 9:13:30 PM] Lewot: Everyone is now on Jay's stone.

[8/12/2013 9:13:35 PM] Countess Jay IV V: Jay swaps stones as well.

[8/12/2013 9:13:36 PM] Lewot: Except Miles.

[8/12/2013 9:13:38 PM] Lewot: Jay swaps..

[8/12/2013 9:13:45 PM] Lewot: both ground stones are now sunk down.

[8/12/2013 9:13:52 PM] Lewot: However, Miles still can't push in the ceiling stone.

[8/12/2013 9:14:12 PM] KV: Miles struggles to no avail. "I can't push it in all the way, guys."

[8/12/2013 9:14:24 PM] Lewot: What to do :3

[8/12/2013 9:14:28 PM] Andrew Cornell: I look and head over to the stone off to the side.

[8/12/2013 9:14:52 PM] Lewot: There are only two on the ground. You've tried both of them.

[8/12/2013 9:15:12 PM] Lewot: The one closer to the entrance seems to sink down with very little weight.

[8/12/2013 9:15:25 PM] Lewot: The farther one needs more weight, but Jay appears to be able to weigh it down by himself.

[8/12/2013 9:15:29 PM] Andrew Cornell: (wait, there are only two?)

[8/12/2013 9:15:33 PM] Lewot: Yes.

[8/12/2013 9:15:37 PM] Lewot: Then there's one on the ceiling.

[8/12/2013 9:15:45 PM] Lewot: Miles can fly, so he's up there trying to push it in

[8/12/2013 9:15:51 PM] KV: Miles drops down to the floor.

[8/12/2013 9:15:53 PM] Lewot: but he doesn't have enough Strength.

[8/12/2013 9:16:10 PM] KV: "Okay, we need Jay on the ground to hold down that one switch."

[8/12/2013 9:16:17 PM] KV: "Which one of you is stronger than I am?"

[8/12/2013 9:16:31 PM] KV: Miles looks at Rammen and Levan expectantly.

[8/12/2013 9:16:42 PM] Lewot: <https://encrypted-tbn2.gstatic.com/images?q=tbn:ANd9GcT6-0MKqYRfrCrYG3RBDg0l2y7HZ4EBygX6mUUzieTQSnUqGQoz>

[8/12/2013 9:16:56 PM] Andrew Cornell: "I don't know why you're looking at me," I say. "I'm not even half as strong as you."

[8/12/2013 9:17:02 PM] Andrew Cornell: "Levan might be able to though..."

[8/12/2013 9:17:06 PM] Via: "I don't remember."

[8/12/2013 9:17:10 PM] Via: "I'll try!"

[8/12/2013 9:17:23 PM] KV: Miles takes the Winged Sandals off his feet and hands them to Levan.

[8/12/2013 9:17:39 PM] KV: (her Strength is 5, so this oughta work.)

[8/12/2013 9:17:49 PM] Andrew Cornell: (and if it doesn't, I got nothing \*shrug\*\_

[8/12/2013 9:17:50 PM] KV: (unless Lewot is a devious bastard, which he is proven himself to be in the past.)

[8/12/2013 9:17:59 PM] Lewot: Unfortunately, Levan's inventory is full.

[8/12/2013 9:17:59 PM] Andrew Cornell: (shhhh, the GM doesn't need more ideas~)

[8/12/2013 9:18:08 PM] Lewot: You can trade something.

[8/12/2013 9:18:41 PM] Andrew Cornell: (she has Two-Bean Salad, Koopa Tea, 2 Potatoes, Magic Mango, Enigma, Pomegranate Tea, Ruin Powder, Charcoal, and Woo Bean)

[8/12/2013 9:18:50 PM] Andrew Cornell: (if that helps~)

[8/12/2013 9:18:58 PM] Via: "Who wants one of my things."

[8/12/2013 9:19:05 PM] Via: "I will give you a potato."

[8/12/2013 9:19:10 PM] KV: "I've got plenty of room, I'll hold onto that for you."

[8/12/2013 9:19:28 PM] KV: "Hell, I'm already holding onto a Bamboo Shoot for ya." Miles laughs.

[8/12/2013 9:19:31 PM] Lewot: Traded the Winged Sandals for the Potato...

[8/12/2013 9:19:47 PM] Lewot: Presumably equipped them.

[8/12/2013 9:19:58 PM] Lewot: Presumably flew up to the ceiling switch?

[8/12/2013 9:20:04 PM] Via: Yes.

[8/12/2013 9:20:27 PM] Lewot: So, if nobody moved, Jay's on the one switch, Rammen's on the other...

[8/12/2013 9:20:34 PM] Lewot: Levan pushes against the ceiling switch...

[8/12/2013 9:20:47 PM] Lewot: She's able to push it farther in than Miles, but it still doesn't go all the way!

[8/12/2013 9:21:02 PM] Andrew Cornell: (ohhhhhhhhhhh)

[8/12/2013 9:21:08 PM] KV: (ffffffffffffff)

[8/12/2013 9:21:09 PM] Andrew Cornell: (\*shakefist\*)

[8/12/2013 9:21:20 PM] Via: "Oh."

[8/12/2013 9:21:30 PM] Via: Levan floats over and lies down on the ground.

[8/12/2013 9:21:49 PM] Lewot: I'll tell you this: Levan could turn everyone into Raccoons so they can all fly, but that costs 14 VP. There's a way to do it without using any VP.

[8/12/2013 9:22:41 PM] KV: Miles sits down next to Levan and thinks for a moment.

[8/12/2013 9:23:16 PM] Andrew Cornell: "I don't suppose someone has a Leaf?" I ask.

[8/12/2013 9:23:18 PM] KV: "Rammen, step on that switch again."

[8/12/2013 9:23:26 PM] KV: "Just Rammen."

[8/12/2013 9:23:30 PM] Andrew Cornell: I step on that switch again.

[8/12/2013 9:23:43 PM] KV: "Jay, stay on your switch."

[8/12/2013 9:23:48 PM] Lewot: The first switch sinks down with just Rammen on it.

[8/12/2013 9:23:53 PM] Lewot: Jay's is still sunken down.

[8/12/2013 9:24:08 PM] Andrew Cornell: "Maybe you two can fly up there and push the switch?" I suggest.

[8/12/2013 9:24:20 PM] Via: Levan yawns and curls up on the ground.

[8/12/2013 9:24:21 PM] KV: "That's what I was thinking, I just needed to see if you could hold that switch down alone."

[8/12/2013 9:24:33 PM] KV: "Levan, think you can carry me up there so we can both push that switch?"

[8/12/2013 9:26:39 PM] Andrew Cornell: "...she seems to be asleep," I note.

[8/12/2013 9:26:42 PM] Via: "I can try."

[8/12/2013 9:26:44 PM] Lewot: There's another tremor from upstairs.

[8/12/2013 9:26:47 PM] Via: Levan gets up.

[8/12/2013 9:27:08 PM] Via: Levan makes Miles floaty.

[8/12/2013 9:27:25 PM] Lewot: Levan uses her ability on Miles!

[8/12/2013 9:27:40 PM] Lewot: Then she carries him up to the switch!?

[8/12/2013 9:29:06 PM] Lewot: They both press the switch upward with all their Strength...

[8/12/2013 9:29:16 PM] Lewot: Immediately, all three metal doors pop open!

[8/12/2013 9:29:30 PM] KV: "Yesssss!"

[8/12/2013 9:29:31 PM] Lewot: Nothing jumps out to attack or anything... yet.

[8/12/2013 9:29:41 PM] Andrew Cornell: (DON'T YOU YET ME!!)

[8/12/2013 9:29:47 PM] Andrew Cornell: "Excellent!" I say.

[8/12/2013 9:29:54 PM] Andrew Cornell: "...but now which door do we go through?"

[8/12/2013 9:30:09 PM] Via: "Looks like those doors were once some very strong people."

[8/12/2013 9:30:38 PM] Countess Jay IV V: "Well, what were they protecting with that metal door and puzzle? Probably something important that way."

[8/12/2013 9:31:30 PM] Lewot: Left, forward, and right.

[8/12/2013 9:31:42 PM] Lewot: There's also the upward-moving wind tunnel back in the corner.

[8/12/2013 9:31:48 PM] Lewot: Four options.

[8/12/2013 9:32:09 PM] KV: Miles looks to the left.

[8/12/2013 9:32:15 PM] KV: "That one first, d'ya think?"

[8/12/2013 9:32:52 PM] Lewot: Another tremor occurs from an upper floor.

[8/12/2013 9:33:45 PM] Andrew Cornell: "Anything's good," I say.

[8/12/2013 9:34:09 PM] KV: Miles is still in midair with Levan.

[8/12/2013 9:34:12 PM] KV: "Um."

[8/12/2013 9:34:21 PM] Countess Jay IV V: "I guess we could head left."

[8/12/2013 9:34:37 PM] Lewot: Seems like you're going left.

[8/12/2013 9:34:51 PM] Lewot: Although, right, Levan is carrying Miles instead of the other way around, so...

[8/12/2013 9:35:16 PM] Lewot: Jay and Rammen head through the left door, and Levan might and/or might not float through behind them.

[8/12/2013 9:35:23 PM] Lewot: Through the left door is a small room.

[8/12/2013 9:35:39 PM] Lewot: Because you were just dealing with a ceiling switch, you quickly spot another one in this room.

[8/12/2013 9:35:57 PM] Lewot: On the back wall, as in back toward the entrance of the castle, is another door.

[8/12/2013 9:36:15 PM] Lewot: That's about all that's in this room. In all likelihood, this switch opens this door

[8/12/2013 9:36:15 PM] Lewot: .

[8/12/2013 9:36:17 PM] Via: Levan will follow behind Miles. Wherever he goes.

[8/12/2013 9:36:27 PM] Lewot: Levan is carrying Miles =P

[8/12/2013 9:36:27 PM] KV: Miles is still being carried by Levan.

[8/12/2013 9:36:41 PM] Lewot: So she kinda flies in circles like a dog chasing its tail...

[8/12/2013 9:36:43 PM] KV: So goes nowhere.

[8/12/2013 9:36:51 PM] KV: (ah hahahaha)

[8/12/2013 9:37:02 PM] KV: (Miles and Levan are now at rank S Support!)

[8/12/2013 9:37:22 PM] Lewot: Jay and Rammen might have a hard time reaching that ceiling switch without Levan. The ceiling in the smaller room is just as high.

[8/12/2013 9:37:34 PM] Lewot: You could try jumping off each others' heads or something, though

[8/12/2013 9:38:21 PM] Lewot: also, you guys are chock full of items and somewhat low on HP, so it wouldn't hurt to use a few.

[8/12/2013 9:39:11 PM] Lewot: There's a series of three tremors from somewhere up above.

[8/12/2013 9:40:43 PM] Andrew Cornell: "Do you think you two can press that switch?" I ask Miles and Levan, indicating the ceiling switch.

[8/12/2013 9:41:06 PM] KV: "Probably," Miles calls down. "Levan is kinda spaced out."

[8/12/2013 9:42:39 PM] Lewot: There's a distinct pause with no tremors.

[8/12/2013 9:44:04 PM] KV: Levan seems to have slowly floated downwards, being distracted as she often was.

[8/12/2013 9:44:24 PM] KV: Once they hit the ground, Miles takes the Winged Sandals from her feet and places them once more on his own.

[8/12/2013 9:44:41 PM] KV: He picks up Levan and flies through the door and up to the ceiling.

[8/12/2013 9:45:17 PM] Lewot: This ceiling switch looks much the same as the other one...

[8/12/2013 9:45:29 PM] Lewot: Jay and Rammen stand below, watching.

[8/12/2013 9:45:39 PM] KV: Miles and Levan push the switch in.

[8/12/2013 9:46:17 PM] Lewot: Even with Miles coaxing Levan to lighten their weight and push against the switch with him... it still doesn't quite go all the way in!

[8/12/2013 9:46:27 PM] Andrew Cornell: "Hmmm..."

[8/12/2013 9:46:36 PM] Lewot: Almost there though.

[8/12/2013 9:46:43 PM] Lewot: There's literally nothing else in this room.

[8/12/2013 9:46:49 PM] KV: Miles flies back down to the ground.

[8/12/2013 9:47:09 PM] KV: "Alright, Jay, I think you and Levan should push this one in."

[8/12/2013 9:47:22 PM] KV: Miles takes off the Winged Sandals and hands them to Jay.

[8/12/2013 9:47:55 PM] Lewot: Jay has inventory space...

[8/12/2013 9:48:28 PM] Lewot: Does he equip them and such?

[8/12/2013 9:49:46 PM] Lewot: It'll get more interesting, guys, I promise.

[8/12/2013 9:50:10 PM] KV: (where is everyone)

[8/12/2013 9:50:43 PM] Lewot: We'll take a short break...

[8/12/2013 9:50:50 PM] Lewot: Here's a word from our sponsor.

[8/12/2013 9:51:47 PM] Lewot: <https://www.youtube.com/watch?v=fdCfkorOeVs>

[8/12/2013 9:52:13 PM] Via: (sorry omeone was bugging me. hi)

[8/12/2013 9:53:37 PM | Edited 9:53:50 PM] KV: ( hi)

[8/12/2013 9:53:41 PM] KV: (fucking Skype)

[8/12/2013 9:54:14 PM] Countess Jay IV V: (Oh geez sorry)

[8/12/2013 9:55:03 PM] Lewot: Okay, so like, Miles has suggested that Jay and Levan both fly up and press against the ceiling switch in the smaller room that you found through the left door.

[8/12/2013 9:55:20 PM] Lewot: Miles have Jay the Winged Sandals.

[8/12/2013 9:55:22 PM] Lewot: g

[8/12/2013 9:55:23 PM] Lewot: gave

[8/12/2013 9:56:12 PM] Countess Jay IV V: Jay slips on the Winged Sandals then, ready to fly at the stone.

[8/12/2013 9:57:47 PM] Countess Jay IV V: And also does so

[8/12/2013 9:59:30 PM] Lewot: Alright

[8/12/2013 9:59:37 PM] Lewot: Jay carries Levan up there

[8/12/2013 9:59:44 PM] Lewot: they push against the switch

[8/12/2013 9:59:52 PM] Lewot: and the door in this room pops open.

[8/12/2013 10:00:11 PM] Lewot: It looks like it leads to another small room with a staircase in it.

[8/12/2013 10:00:19 PM] Lewot: The floor has some sand scattered around on it.  
[8/12/2013 10:00:28 PM] KV: Miles heads for the staircase, wary of the sand at his feet.  
[8/12/2013 10:00:55 PM] Lewot: The sand rises up into three humanoid sand monsters!  
[8/12/2013 10:01:01 PM] Lewot: Battle time!  
[8/12/2013 10:01:04 PM] KV: "Sonuva-"  
[8/12/2013 10:01:09 PM] KV: Miles slips his goggles over his eyes.  
[8/12/2013 10:01:20 PM] Andrew Cornell: "Of course..."  
[8/12/2013 10:01:25 PM] Countess Jay IV V: Jay brings Levan back down and unsheaths his sword.  
[8/12/2013 10:02:32 PM] Via: Levan readies herself.  
[8/12/2013 10:02:38 PM] Lewot: Your support bonuses activate.  
[8/12/2013 10:02:39 PM] Lewot: Jay~ HP 16/60, VP 11/40, MP 5/5, Attack +2 (1), Magic +2 (2), Brain +2 (1)  
Levan~ HP 21/40, VP 48/60, MP 5/5, Attack +2 (1), Magic +2 (2), Brain +2 (1)  
Miles~ HP 24/45, VP 6/25, MP 18/45, Attack +2 (1), Magic +2 (2), Brain +2 (1)  
Rammen~ HP 13/50, VP 29/40, MP 15/15, Attack +2 (1), Magic +2 (2), Brain +2 (1)

vs.

Sand Monster~ ???  
Sand Monster~ ???  
Sand Monster~ ???

[8/12/2013 10:02:47 PM] Lewot: Jay is flying because of the Sandals.  
[8/12/2013 10:02:52 PM] Andrew Cornell: I look up the Sand Monsters in the Bestiary!  
[8/12/2013 10:04:02 PM] Andrew Cornell: "Seems we're dealing with Sand Witches here!"  
[8/12/2013 10:04:11 PM] KV: (fuck)  
[8/12/2013 10:04:14 PM] KV: (goddammit)  
[8/12/2013 10:04:21 PM] KV: (Lewot I swear)  
[8/12/2013 10:04:31 PM] Andrew Cornell: (I know they're terrible, but gimme a minute, I need to tell you how terrible they are~)  
[8/12/2013 10:04:51 PM] Andrew Cornell: "25 HP, 25 MP, 0 VP, 1 Atk, 3 Mag, 0 Def, 2 Bra."  
[8/12/2013 10:05:13 PM] Andrew Cornell: "They usually stick with Soil-element magic that can hit multiple times!"  
[8/12/2013 10:05:30 PM] Andrew Cornell: "Alternatively, they can use Quicksand to Slow us down or summon up a Sandstorm!"  
[8/12/2013 10:06:27 PM] Andrew Cornell: "They're immune to Thunder and Soil, the latter of which they are Made Of, and they resist Fire and Poison. But luckily they are weak to Water, Wind, and Plant!"  
[8/12/2013 10:07:10 PM] Lewot: They rise and sink in the sand in the same way that the monster thingies from FE13 rise and sink into the shadowiness.  
[8/12/2013 10:07:12 PM] Via: Levan raises everyone's Attack!  
[8/12/2013 10:07:26 PM] KV: (Revenant and Entombed, you're thinking of)  
[8/12/2013 10:07:43 PM] KV: (also I beat FE13 on Normal and restarted on Hard)  
[8/12/2013 10:07:47 PM] KV: (chapter 12 is giving me problems)  
[8/12/2013 10:08:41 PM] Lewot: (Oh man)



[8/12/2013 10:08:47 PM] Lewot: Levan uses Vigorizamos!  
[8/12/2013 10:09:05 PM] Lewot: Now you might want to kill one...  
[8/12/2013 10:09:17 PM] KV: (my marriages are much more planned than the first time though)  
[8/12/2013 10:09:31 PM] KV: Miles uses Whirlwind!  
[8/12/2013 10:10:25 PM] Lewot: Miles magicks himself into the air and whirls around the Sand Witches...  
[8/12/2013 10:11:09 PM] Lewot: He's got 2 Magic Power, the attack deals x3 for 6, +2 from the support bonus is 8, and another 2 for their weakness is 10 damage to all of them!  
[8/12/2013 10:11:11 PM] Lewot: Plus...  
[8/12/2013 10:11:34 PM] Lewot: The third one is Dizzy.  
[8/12/2013 10:11:44 PM] Lewot: So is Miles.  
[8/12/2013 10:12:09 PM] KV: Miles lands back on the ground next to Jay, then falls backwards onto his backside.  
[8/12/2013 10:12:11 PM] KV: "Oof..."  
[8/12/2013 10:12:14 PM] Lewot: Jay~ HP 16/60, VP 11/40, MP 5/5, Attack +2 (1), Magic +2 (2), Brain +2 (1)  
Levan~ HP 21/40, VP 48/60, MP 5/5, Attack +2 (1), Magic +2 (2), Brain +2 (1)  
Miles~ HP 24/45, VP 6/25, MP 18/45, Attack +2 (1), Magic +2 (2), Brain +2 (1), Dizzy (3)  
Rammen~ HP 13/50, VP 29/40, MP 15/15, Attack +2 (1), Magic +2 (2), Brain +2 (1)

vs.

Sand Witch~ HP 15/25, VP 0, MP 25/25  
Sand Witch~ HP 15/25, VP 0, MP 25/25  
Sand Witch~ HP 15/25, VP 0, MP 25/25, Dizzy (3)  
[8/12/2013 10:12:43 PM] Lewot: Er, -MP  
[8/12/2013 10:12:56 PM] Countess Jay IV V: Jay uses Jagermonsta on one of the non-dizzy Sand Witches.  
[8/12/2013 10:13:22 PM] Lewot: Er, also Levan's +3 is active  
[8/12/2013 10:13:29 PM] Lewot: and she's -VP for it  
[8/12/2013 10:13:32 PM] Lewot: so then Jay...  
[8/12/2013 10:13:39 PM] Lewot: Are you using the Lava Sword?  
[8/12/2013 10:14:00 PM | Edited 10:14:04 PM] Countess Jay IV V: Oh! Good point with the Steel Sword for them.  
[8/12/2013 10:15:02 PM] Lewot: Steel Sword gives 6... Jagermonsta x2 for 12... +3 from Levan and it's 15, exactly what you need.  
[8/12/2013 10:15:11 PM] Lewot: One of them explodes into formless sand.  
[8/12/2013 10:15:57 PM] Lewot: Enemy Phase...  
[8/12/2013 10:16:20 PM] Lewot: The Dizzy one whips up a Sandstorm!  
[8/12/2013 10:16:32 PM] Lewot: Which isn't really affected by being Dizzy.  
[8/12/2013 10:17:24 PM] Lewot: The other one wonders who to target...  
[8/12/2013 10:18:16 PM] Lewot: It casts Rexsand on Jay!  
[8/12/2013 10:18:45 PM] Lewot: Incidentally, I dunno if we've played since I came up with the [/] and [X] symbols  
[8/12/2013 10:18:59 PM] Lewot: but [/] means it pierces Defense Power, and [X] means it

pierces armor.

[8/12/2013 10:19:06 PM] Lewot: Rexsand is a [X] attack.

[8/12/2013 10:19:28 PM] Lewot: It deals 1 damage a number of times equal to the Sand Witch's Magic Power x3, so 9

[8/12/2013 10:19:43 PM] Lewot: but what with the Sandstorm, each hit gets a +2 bonus for being Soil-type

[8/12/2013 10:20:01 PM] Lewot: so Jay and his Knight Robe both take 27 damage!

[8/12/2013 10:20:13 PM] Lewot: Jay collapses and his Knight Robe is ripped to shreds.

[8/12/2013 10:20:32 PM | Edited 10:20:37 PM] KV: "Jay!"

[8/12/2013 10:20:46 PM] KV: (that moment when you hit Enter instead of Shift)

[8/12/2013 10:21:44 PM] Lewot: Player Phase

[8/12/2013 10:21:45 PM] Lewot: Jay~ HP 0/60, VP 7/40, MP 5/5, Dead

Levan~ HP 21/40, VP 39/60, MP 5/5, Attack +3 (2), Magic +2 (1)

Miles~ HP 24/45, VP 6/25, MP 13/45, Attack +3 (2), Magic +2 (1), Dizzy (2)

Rammen~ HP 13/50, VP 29/40, MP 15/15, Attack +3 (2), Magic +2 (1)

vs.

Sand Witch~ HP 0/25, VP 0, MP 25/25, Dead

Sand Witch~ HP 15/25, VP 0, MP 16/25

Sand Witch~ HP 15/25, VP 0, MP 20/25, Dizzy (2)

[8/12/2013 10:22:06 PM] KV: Miles grabs the Life Shroom from his bags and forces it into Jay's mouth.

[8/12/2013 10:22:15 PM] Lewot: Jay is revived to 10 HP!

[8/12/2013 10:22:19 PM] Lewot: He wakes up Feral.

[8/12/2013 10:22:29 PM] Countess Jay IV V: Jay chokes it down.

[8/12/2013 10:23:10 PM] Via: "I spaced out, whoops. What happened. I think I heard somebody die."

[8/12/2013 10:23:31 PM] Andrew Cornell: "It was Jay, but he's fine now," I say.

[8/12/2013 10:23:38 PM] Lewot: Oh, and you all take damage from the Sandstorm...

[8/12/2013 10:23:39 PM] KV: "Jay went down for a moment. Thank the gods I had that Life Shroom."

[8/12/2013 10:23:45 PM] Lewot: 1 damage each.

[8/12/2013 10:23:55 PM] KV: (Jay wouldn't take it because he was passed out when it's supposed to take effect, yeah?)

[8/12/2013 10:23:55 PM] Lewot: That's prior to Jay's revival.

[8/12/2013 10:23:58 PM] Lewot: Yeah.

[8/12/2013 10:24:01 PM] KV: (that)

[8/12/2013 10:24:20 PM] Lewot: Jay~ HP 10/60, VP 7/40, MP 5/5, Dead

Levan~ HP 20/40, VP 39/60, MP 5/5, Attack +3 (2), Magic +2 (1)

Miles~ HP 23/45, VP 6/25, MP 13/45, Attack +3 (2), Magic +2 (1), Dizzy (2)

Rammen~ HP 12/50, VP 29/40, MP 15/15, Attack +3 (2), Magic +2 (1)

vs.

Sand Witch~ HP 0/25, VP 0, MP 25/25, Dead  
Sand Witch~ HP 15/25, VP 0, MP 16/25  
Sand Witch~ HP 15/25, VP 0, MP 20/25, Dizzy (2)  
[8/12/2013 10:24:24 PM] Lewot: Er  
[8/12/2013 10:24:26 PM] Lewot: remove the dead  
[8/12/2013 10:24:36 PM] Lewot: his Stat Boosts have gone away, though.  
[8/12/2013 10:24:50 PM] Lewot: But now he's Feral...  
[8/12/2013 10:24:58 PM] Andrew Cornell: I whip the non-Dizzy Sand Witch!  
[8/12/2013 10:25:14 PM] Lewot: That should be... 2 +3 for 5.  
[8/12/2013 10:26:04 PM] Via: What can Levan do  
[8/12/2013 10:26:10 PM] Lewot: You could kill something.  
[8/12/2013 10:26:19 PM] Lewot: Or use one of your manipulatey things.  
[8/12/2013 10:26:45 PM] Lewot: They're resistant to Fire, so try the Steel Lance if you want to attack, or you could Do A Thing.  
[8/12/2013 10:27:05 PM] Lewot: Try A Thing, pardon.  
[8/12/2013 10:27:34 PM] Lewot: You also could have revived Jay if Miles hadn't already done it.  
[8/12/2013 10:27:47 PM] Lewot: But probably better not to heal him so he can attack while Feral.  
[8/12/2013 10:27:51 PM] Lewot: He can act this turn.  
[8/12/2013 10:27:54 PM] Via: Levan is going to Steel Lance a thing.  
[8/12/2013 10:28:07 PM] Via: the non-dizzy one  
[8/12/2013 10:28:25 PM] Lewot: Levan has 2 Attack, the Steel Lance makes that 6, and +3 is 9... it's down to 1 HP!  
[8/12/2013 10:29:06 PM] Lewot: Jay~ HP 10/60, VP 7/40, MP 5/5, Feral  
Levan~ HP 20/40, VP 39/60, MP 5/5, Attack +3 (2), Magic +2 (1)  
Miles~ HP 23/45, VP 6/25, MP 13/45, Attack +3 (2), Magic +2 (1), Dizzy (2)  
Rammen~ HP 12/50, VP 29/40, MP 15/15, Attack +3 (2), Magic +2 (1)

vs.

Sand Witch~ HP 0/25, VP 0, MP 25/25, Dead  
Sand Witch~ HP 1/25, VP 0, MP 16/25  
Sand Witch~ HP 15/25, VP 0, MP 20/25, Dizzy (2)  
[8/12/2013 10:30:07 PM] Countess Jay IV V: Jay attacks with a steel sword attack on the dizzy Sand Witch.  
[8/12/2013 10:30:24 PM] Lewot: (Oh, hell... oh, no, wait, Miles did Whirlwind before the Sandstorm existed, right? Otherwise it turns Wind-type damage into Soil-type)  
[8/12/2013 10:30:42 PM] Andrew Cornell: (yeah, he did it before Sandstorm)  
[8/12/2013 10:30:46 PM] Lewot: (good)  
[8/12/2013 10:30:54 PM] Lewot: Jay attacks the Dizzy Sand Witch!  
[8/12/2013 10:31:16 PM] Lewot: While Feral, his Attack Power is considered to be 3. With the Steel Sword, that's 8, and +3 is 11.  
[8/12/2013 10:31:56 PM] Lewot: Enemy Phase  
[8/12/2013 10:32:00 PM] Lewot: Jay~ HP 10/60, VP 7/40, MP 5/5, Feral  
Levan~ HP 20/40, VP 39/60, MP 5/5, Attack +3 (2), Magic +2 (1)

Miles~ HP 23/45, VP 6/25, MP 13/45, Attack +3 (2), Magic +2 (1), Dizzy (2)  
Rammen~ HP 12/50, VP 29/40, MP 15/15, Attack +3 (2), Magic +2 (1)

vs.

Sand Witch~ HP 0/25, VP 0, MP 25/25, Dead  
Sand Witch~ HP 1/25, VP 0, MP 16/25  
Sand Witch~ HP 4/25, VP 0, MP 20/25, Dizzy (2)  
[8/12/2013 10:32:12 PM] Lewot: They're not hurt by the Sandstorm as they're immune to Soil.  
[8/12/2013 10:32:42 PM] Lewot: The one at 1 HP casts Rexsand again, this time on Miles!  
[8/12/2013 10:33:31 PM] Lewot: Miles and his Priest Robe both take 27 damage!  
[8/12/2013 10:33:40 PM] Lewot: Miles passes out!  
[8/12/2013 10:33:54 PM] KV: "Nngh.."  
[8/12/2013 10:33:56 PM] KV: Miles hits the ground.  
[8/12/2013 10:34:20 PM] Lewot: The other one looks around...  
[8/12/2013 10:35:17 PM] Andrew Cornell: (round round look around, it looks around)  
[8/12/2013 10:35:40 PM] Lewot: She casts Quicksand on Levan! Levan becomes Slow!  
[8/12/2013 10:36:30 PM] Lewot: Except she's Dizzy..  
[8/12/2013 10:36:38 PM] Lewot: Nope, she still hits.  
[8/12/2013 10:36:53 PM] Lewot: Player Phase, those of you still alive take 1 damage from the Sandstorm  
[8/12/2013 10:37:09 PM] Lewot: Levan is at 19 HP <3  
[8/12/2013 10:37:17 PM] Lewot: She can't move this turn, though, because she's Slow.  
[8/12/2013 10:37:34 PM] Lewot: Jay~ HP 9/60, VP 7/40, MP 5/5, Feral  
Levan~ HP 19/40, VP 39/60, MP 5/5, Attack +3 (1), Slow (3)  
Miles~ HP 0/45, VP 6/25, MP 13/45, Dead  
Rammen~ HP 11/50, VP 29/40, MP 15/15, Attack +3 (1)

vs.

Sand Witch~ HP 0/25, VP 0, MP 25/25, Dead  
Sand Witch~ HP 1/25, VP 0, MP 7/25  
Sand Witch~ HP 4/25, VP 0, MP 17/25, Dizzy (1)  
[8/12/2013 10:37:48 PM] KV: Miles remains dead.  
[8/12/2013 10:38:12 PM] Lewot: Unless you had another Life Shroom...  
[8/12/2013 10:38:27 PM] Lewot: Oh hell, I forgot the Sticky Barb again. Wait, they're not making contact.  
[8/12/2013 10:38:33 PM] Lewot: Still, Rammen has taken some damage from it.  
[8/12/2013 10:38:46 PM] Lewot: Rammen~ HP 8/50, VP 29/40, MP 15/15, Attack +3 (1)  
[8/12/2013 10:39:17 PM] Lewot: Lemme look at everyone's items to see if anyone can revive Miles...  
[8/12/2013 10:39:26 PM] Lewot: Wait, didn't Rammen learn VimUp?  
[8/12/2013 10:39:46 PM] Lewot: He did!  
[8/12/2013 10:40:10 PM] Lewot: So either Jay and Rammen kill the Sand Witches and leave Miles out of the XP reward, or Rammen revives Miles and Jay and Miles kill them.

[8/12/2013 10:40:28 PM] KV: (I would like some XP plz)  
[8/12/2013 10:40:39 PM] Andrew Cornell: (TIME FOR MILES TO SUFFER MWAHAHAHAHAHAHnahhhhhh)  
[8/12/2013 10:40:46 PM] Andrew Cornell: I use VimUP on Miles!  
[8/12/2013 10:40:47 PM] KV: (MOTHERFUCK)  
[8/12/2013 10:40:51 PM] KV: (okay cool)  
[8/12/2013 10:40:55 PM] Lewot: Miles is revived to 5 HP.  
[8/12/2013 10:41:04 PM] KV: Miles climbs to his feet slowly.  
[8/12/2013 10:41:10 PM] KV: "These friggin' things..."  
[8/12/2013 10:41:14 PM] Andrew Cornell: "You'll thank me for that later," I say.  
[8/12/2013 10:41:20 PM] KV: Miles uses Doubleslap on the Witch with 1 HP.  
[8/12/2013 10:41:40 PM] Lewot: He Doublekills it.  
[8/12/2013 10:41:51 PM] Lewot: It explodes, getting sand in his gloves.  
[8/12/2013 10:42:05 PM] KV: "Aw, for the love of-"  
[8/12/2013 10:42:24 PM] KV: Miles takes his gloves off and shakes them, trying to get the sand out.  
[8/12/2013 10:42:41 PM] Lewot: And Feral Jay?  
[8/12/2013 10:42:56 PM] Lewot: Jay~ HP 9/60, VP 7/40, MP 5/5, Feral  
Levan~ HP 19/40, VP 39/60, MP 5/5, Attack +3 (1), Slow (3)  
Miles~ HP 5/45, VP 6/25, MP 13/45, Dead  
Rammen~ HP 8/50, VP 24/40, MP 15/15, Attack +3 (1)

vs.

Sand Witch~ HP 0/25, VP 0, MP 25/25, Dead  
Sand Witch~ HP 0/25, VP 0, MP 7/25, Dead  
Sand Witch~ HP 4/25, VP 0, MP 17/25, Dizzy (1)  
[8/12/2013 10:42:58 PM] Countess Jay IV V: Attacks the remaining Sand Witch.  
[8/12/2013 10:43:18 PM] Lewot: It explodes too.  
[8/12/2013 10:43:22 PM] Lewot: You all receive...  
[8/12/2013 10:43:40 PM] Lewot: 12 XP.  
[8/12/2013 10:43:42 PM] Lewot: You all level up.  
[8/12/2013 10:44:04 PM] Lewot: The sandstorm still swirls around in that one small room for a while, since weather is also a field condition.  
[8/12/2013 10:44:10 PM] Lewot: Which stats do you increase?  
[8/12/2013 10:44:16 PM] Lewot: Also, one of them drops a Jelly Sandwich.  
[8/12/2013 10:44:34 PM] KV: >HP  
[8/12/2013 10:45:46 PM] Lewot: Another tremor comes from somewhere above, which kinda shakes the sandstorm down.  
[8/12/2013 10:46:03 PM] Andrew Cornell: >MP  
[8/12/2013 10:46:09 PM] Lewot: Since you're right by the staircase, you can kinda tell that the tremors are coming from even another floor above that, so the third floor.  
[8/12/2013 10:46:32 PM] Lewot: Also you guys should seriously eat some items.  
[8/12/2013 10:46:34 PM] Andrew Cornell: I pick up the Jelly Sandwich.  
[8/12/2013 10:47:31 PM] Via: ummm

[8/12/2013 10:47:32 PM] Via: >HP  
[8/12/2013 10:47:53 PM] Lewot: And Jay?  
[8/12/2013 10:47:56 PM] Via: What do my items do again, erm, sorry...  
[8/12/2013 10:48:01 PM] Countess Jay IV V: >HP  
[8/12/2013 10:48:07 PM] Via: Because Levan would like to consume some.  
[8/12/2013 10:48:27 PM] KV: Miles checks his satchel. He doesn't really have any HP restoring items...  
[8/12/2013 10:48:30 PM] Lewot: KV will tell you while I figure out what your stats are.  
[8/12/2013 10:50:04 PM] KV: (thanks for that Lewot)  
[8/12/2013 10:50:36 PM] KV: (your Potato heals 3 HP, and I have the other one if you'd like it back)  
[8/12/2013 10:51:00 PM] KV: (the Koopa Tea heals 15 MP)  
[8/12/2013 10:51:09 PM] KV: (I'm trying to find the Two-Bean Salad..)  
[8/12/2013 10:52:26 PM] KV: (oh, also Koopa Tea actually heals 15 VP, I forgot my item list has the terms switched to reflect my game)  
[8/12/2013 10:52:43 PM] KV: (can't find Two-Bean Salad what the hell)  
[8/12/2013 10:52:53 PM] KV: (Magic Mango heals 4 MP, actually MP this time)  
[8/12/2013 10:52:59 PM] Lewot: Okay, I can find stuff now  
[8/12/2013 10:53:07 PM] Lewot: Two-Bean Salad is a stat booster  
[8/12/2013 10:53:18 PM] Lewot: you were trying to save it to get it up to Four-Bean Salad  
[8/12/2013 10:53:30 PM] Lewot: which is all stats +4 for 4 turns on one person  
[8/12/2013 10:53:41 PM] Lewot: Two-Bean Salad I guess is probably +2 for 2 turns  
[8/12/2013 10:53:49 PM] Lewot: unless it was only 1 turn or 3 turns or something  
[8/12/2013 10:53:58 PM] Lewot: anyway...  
[8/12/2013 10:54:13 PM] KV: I think my list is incomplete?  
[8/12/2013 10:54:23 PM] Lewot: The Pomegranate Tea...  
[8/12/2013 10:54:32 PM] Lewot: (I add crap all the time)  
[8/12/2013 10:55:00 PM] Lewot: The Pomegranate Tea heals random stats...  
[8/12/2013 10:55:17 PM] Lewot: It randomly chooses either HP, VP, or MP to heal by 1, then repeats a total of 30 times.  
[8/12/2013 10:55:22 PM] KV: Miles pulls the Potion Locomotion out of his bag  
[8/12/2013 10:55:27 PM] KV: and takes a swig.  
[8/12/2013 10:55:31 PM] Lewot: That one is similar.  
[8/12/2013 10:55:38 PM] KV: (except only MP, lol)  
[8/12/2013 10:55:41 PM] Via: Levn drinks the oopa TeaQ  
[8/12/2013 10:56:35 PM] Lewot: The Koopa Tea would also give you a Defense Boost if used in mid-battle, but you can drink it now  
[8/12/2013 10:56:47 PM] Lewot: Rammen had grabbed the Jelly Sandwich, which heals 64 VP  
[8/12/2013 10:56:54 PM] Lewot: Levan uses a lot of VP  
[8/12/2013 10:57:07 PM] Lewot: Miles drinks the Potion Locomotion, and suddenly you're all dancing!  
[8/12/2013 10:57:08 PM] Andrew Cornell: I ingest the Maple Syrup I'm carrying.  
[8/12/2013 10:57:21 PM] Lewot: Rammen drinks the Syrup while dancing to heal 10 VP...  
[8/12/2013 10:57:34 PM] Lewot: Meanwhile, first Miles is healed by 1 MP...  
[8/12/2013 10:57:47 PM] Lewot: Rammen

[8/12/2013 10:57:51 PM] Lewot: Jay  
[8/12/2013 10:57:57 PM] Lewot: Jay  
[8/12/2013 10:58:02 PM] Lewot: Rammen  
[8/12/2013 10:58:13 PM] Lewot: Rammen  
[8/12/2013 10:58:18 PM] Andrew Cornell: (I don't even need this MP recovery D: )  
[8/12/2013 10:58:19 PM] Lewot: Jay  
[8/12/2013 10:58:25 PM] Lewot: Miles  
[8/12/2013 10:58:25 PM] Countess Jay IV V: (Hm?)  
[8/12/2013 10:58:35 PM] Lewot: (It's a random-MP-healing dance item)  
[8/12/2013 10:58:41 PM] Countess Jay IV V: (Oh, haha.)  
[8/12/2013 10:58:47 PM] Countess Jay IV V: (I was confused for a second.)  
[8/12/2013 10:58:52 PM] Lewot: How many times was that?  
[8/12/2013 10:58:59 PM] Lewot: Miles again  
[8/12/2013 10:59:04 PM] Lewot: Miles  
[8/12/2013 10:59:10 PM] Lewot: Miles  
[8/12/2013 10:59:15 PM] Lewot: (he's in the groove!)  
[8/12/2013 10:59:23 PM] Lewot: Rammen  
[8/12/2013 10:59:28 PM] Lewot: Miles  
[8/12/2013 10:59:33 PM] Lewot: Miles  
[8/12/2013 10:59:33 PM] KV: (I do hope you're keeping track of all this)  
[8/12/2013 10:59:39 PM] Lewot: (I'll go back and count)  
[8/12/2013 10:59:49 PM] Lewot: (how many am I at?)  
[8/12/2013 10:59:56 PM] KV: (14)  
[8/12/2013 11:00:08 PM] Via: Why isn't Levan getting anything  
[8/12/2013 11:00:09 PM] Via: Why thuis  
[8/12/2013 11:00:17 PM] Lewot: Rammen  
[8/12/2013 11:00:18 PM] KV: (blame the Random Number Gods)  
[8/12/2013 11:00:23 PM] Lewot: Jay  
[8/12/2013 11:00:30 PM] Lewot: LEVAN  
[8/12/2013 11:00:36 PM] Lewot: Levan  
[8/12/2013 11:00:47 PM] Lewot: Levan (#19)  
[8/12/2013 11:00:53 PM] Via: <e  
[8/12/2013 11:00:54 PM] Lewot: Miles  
[8/12/2013 11:00:56 PM] Via: <3  
[8/12/2013 11:01:00 PM] Lewot: Levan  
[8/12/2013 11:01:07 PM] Lewot: Miles  
[8/12/2013 11:01:16 PM] Lewot: Rammen  
[8/12/2013 11:01:21 PM] Lewot: Miles  
[8/12/2013 11:01:26 PM] Lewot: Rammen  
[8/12/2013 11:01:31 PM] Lewot: jay  
[8/12/2013 11:01:36 PM] Lewot: Miles  
[8/12/2013 11:01:41 PM] Lewot: Rammen  
[8/12/2013 11:01:46 PM] Lewot: Miles  
[8/12/2013 11:01:47 PM] Lewot: and...  
[8/12/2013 11:01:58 PM] Lewot: Rammen finishes off the group dance.

[8/12/2013 11:02:09 PM] Lewot: Now, I think only the Miles ones are relevant, right?

[8/12/2013 11:02:09 PM] KV: "Whew! That was pretty fun."

[8/12/2013 11:02:18 PM] KV: (probably)

[8/12/2013 11:02:34 PM] KV: by my count I'm now up to 29

[8/12/2013 11:02:55 PM] Lewot: Oh, not 30?

[8/12/2013 11:02:57 PM] Lewot: Oh, you mean

[8/12/2013 11:03:00 PM] Lewot: total MP?

[8/12/2013 11:03:04 PM] Lewot: I counted 12 heals

[8/12/2013 11:03:17 PM] KV: (total MP I mean, yes, hang on)

[8/12/2013 11:03:29 PM] Lewot: Wait...

[8/12/2013 11:03:37 PM] Lewot: Isn't it 25?

[8/12/2013 11:03:42 PM] Lewot: You had used Whirlwind

[8/12/2013 11:03:48 PM] Lewot: er

[8/12/2013 11:03:58 PM] KV: (25, yes, wow)

[8/12/2013 11:04:18 PM] KV: (I forgot to subtract the MP on my sheet and that's what I was using to keep track)

[8/12/2013 11:04:23 PM] KV: (and even then I still missed one, lol)

[8/12/2013 11:04:30 PM] Lewot: Then I have to do Rammen's Maple Syrup and Levan's Koopa Tea

[8/12/2013 11:04:37 PM] Lewot: I guess you don't have so many HP items

[8/12/2013 11:04:42 PM] Lewot: you might all die in here

[8/12/2013 11:04:44 PM] Lewot: :3

[8/12/2013 11:04:48 PM] Lewot: wanna climb the stairs?

[8/12/2013 11:04:53 PM] KV: Miles uses his Heal Staff on himself!

[8/12/2013 11:05:05 PM] KV: (well, we've got plenty of VP restoring items and Rammen has VimUp)

[8/12/2013 11:05:12 PM] KV: (so....)

[8/12/2013 11:05:17 PM] Andrew Cornell: (LET'S ABUSE THE HELL OUTTA IT!!)

[8/12/2013 11:05:29 PM] KV: to cast Dia on himself, I mean

[8/12/2013 11:05:31 PM] Lewot: True, you can heal as many times as you want in the field.

[8/12/2013 11:05:46 PM] Lewot: Erm, so field Dia would heal...

[8/12/2013 11:05:55 PM] KV: 9

[8/12/2013 11:06:05 PM] Lewot: Yes

[8/12/2013 11:06:14 PM] Lewot: for 5 MP

[8/12/2013 11:07:01 PM] Lewot: Levan enjoys the Koopa Tea

[8/12/2013 11:07:13 PM] Via: Do any of you guys have HP restoring items left because Levan will need some HP eventaulaayay

[8/12/2013 11:07:27 PM] KV: All Miles has is the Potato, and that only heals 3 HP

[8/12/2013 11:07:34 PM] Lewot: Miles' Dia heals him to 19 HP

[8/12/2013 11:07:46 PM] Lewot: You could try cooking the Potato with Rammen's PK Fire

[8/12/2013 11:07:53 PM] Lewot: although his VP is better spent on VimUp

[8/12/2013 11:08:10 PM] Lewot: but you could try cooking anything

[8/12/2013 11:08:23 PM] Lewot: it only has a 50% chance of working since you're not chefs

[8/12/2013 11:08:28 PM] Lewot: if you even pick a workable recipe

[8/12/2013 11:08:33 PM] Lewot: but KV has most of the list



[8/12/2013 11:09:08 PM] Lewot: Rammen did use VimUp on himself, or?  
[8/12/2013 11:09:13 PM] KV: which we could attribute to his Knowledge stat? lol  
[8/12/2013 11:09:22 PM] Lewot: Yes  
[8/12/2013 11:09:50 PM] Andrew Cornell: "Everyone, gather round, and I'll mark us with the power of VimUp..."  
[8/12/2013 11:10:06 PM] Lewot: You want to use one on everybody?  
[8/12/2013 11:10:16 PM] Lewot: That'd be a total of 20 VP.  
[8/12/2013 11:10:54 PM] Lewot: You'd still have 14 VP left.  
[8/12/2013 11:11:28 PM] Lewot: Wait, nobdoy ate the Jelly Sandwich, right?  
[8/12/2013 11:11:31 PM] Lewot: So you have that...  
[8/12/2013 11:11:39 PM] Andrew Cornell: (yeah)  
[8/12/2013 11:11:42 PM] KV: and Miles has another in his bag  
[8/12/2013 11:11:55 PM] Lewot: So hell, heal as much as you want.  
[8/12/2013 11:12:03 PM] Lewot: But tell me how much that is because math =P  
[8/12/2013 11:12:32 PM] Andrew Cornell: (well, there's the first 30...)  
[8/12/2013 11:12:33 PM] KV: aha, wait  
[8/12/2013 11:12:42 PM] KV: Miles has Schrodinger's Box  
[8/12/2013 11:12:45 PM] Lewot: Ah  
[8/12/2013 11:12:49 PM] KV: dare we gamble?  
[8/12/2013 11:12:54 PM] Andrew Cornell: (what does that do?)  
[8/12/2013 11:13:00 PM] KV: Any one of us can jump in  
[8/12/2013 11:13:16 PM] KV: and then the rest of us opens it, whoever jumped in will either be fully healed  
[8/12/2013 11:13:17 PM] KV: or dead  
[8/12/2013 11:13:29 PM] Via: do we have any revivy things  
[8/12/2013 11:13:30 PM] KV: but they'll be both while the box is closed  
[8/12/2013 11:13:34 PM] Andrew Cornell: (well then, don't put me in there, lol)  
[8/12/2013 11:13:40 PM] Lewot: Levan is capable of reviving people up to 19 HP  
[8/12/2013 11:13:51 PM] KV: and Rammen's VimUp is capable of revival  
[8/12/2013 11:14:40 PM] Via: I wanted to have Levan give it a shot :3 even though I wasted the Koopa Tea already  
[8/12/2013 11:14:44 PM] Via: so idk  
[8/12/2013 11:14:51 PM] Via: Maybe later  
[8/12/2013 11:14:52 PM] Lewot: Well, Koopa Tea was VP  
[8/12/2013 11:14:52 PM] KV: well, or we could put the still-Feral Jay in the box?  
[8/12/2013 11:14:55 PM] Via: oh  
[8/12/2013 11:15:19 PM] KV: he'd get the most effective healing out of it if it works, and if it doesn't he's the closest to dead anyway so it's less of a VP loss  
[8/12/2013 11:15:29 PM] KV: to heal him back up to full  
[8/12/2013 11:15:40 PM] Lewot: Rammen actually only has 8 HP because I haven't done any VimUps on him yet  
[8/12/2013 11:15:47 PM] Lewot: but Jay is Feral when weak so  
[8/12/2013 11:15:47 PM] KV: er, lemme try to explain that better,  
[8/12/2013 11:15:59 PM] Lewot: Jay being weak isn't as bad  
[8/12/2013 11:16:39 PM] KV: the question is really,

[8/12/2013 11:16:44 PM] KV: who wants to gamble their life away?  
[8/12/2013 11:16:56 PM] Lewot: For potential full HP  
[8/12/2013 11:17:11 PM] Lewot: you can save it for later, as Via said  
[8/12/2013 11:17:33 PM] Lewot: you don't know what else lurks in the castle  
[8/12/2013 11:17:39 PM] Lewot: although something is making tremors  
[8/12/2013 11:17:50 PM] KV: mmm...  
[8/12/2013 11:17:53 PM] KV: yeah, maybe we oughta save it.  
[8/12/2013 11:18:14 PM] Lewot: I'll probably give you another one, they're so fun.  
[8/12/2013 11:18:18 PM] Via: Yes, save the thing  
[8/12/2013 11:18:24 PM] Via: Also hi  
[8/12/2013 11:18:26 PM] Lewot: So anyway, staircase  
[8/12/2013 11:18:28 PM] Lewot: hi <3  
[8/12/2013 11:18:31 PM] Via: <3  
[8/12/2013 11:18:45 PM] Lewot: You can go upstairs or back out to other doors.  
[8/12/2013 11:19:04 PM] KV: Miles starts toward the stairs  
[8/12/2013 11:19:19 PM] Lewot: Jay is still flying with the Winged Sandals, I think.  
[8/12/2013 11:19:38 PM] Lewot: The sand spells were able to hit flying characters, unlike the default Soil magic.  
[8/12/2013 11:19:54 PM] Lewot: Miles walks...  
[8/12/2013 11:19:54 PM] KV: "I'll take those Sandals back if you want, Jay."  
[8/12/2013 11:20:12 PM] Lewot: The stairs spiral around, since the ceiling was so high.  
[8/12/2013 11:21:25 PM] Lewot: The party slowly climbs the stairs, Miles negotiating for the Sandals back...  
[8/12/2013 11:22:11 PM] KV: (with the Feral guy. brilliant plan.)  
[8/12/2013 11:22:12 PM] Via: Levan just kinda sips up the stairs lightly.  
[8/12/2013 11:22:14 PM] Via: skips\*  
[8/12/2013 11:22:19 PM] Countess Jay IV V: Jay nodded and removed the sandals, returning them to Miles, "Thanks for lettin' me borrow them."  
[8/12/2013 11:22:21 PM] KV: (lol sips)  
[8/12/2013 11:22:43 PM] Lewot: The way you sip your... Koopa Tea...  
[8/12/2013 11:23:02 PM] KV: Miles nods. "Yeah man. Anything to move forward, yeah?" Miles slips the Sandals back onto his feet and flies the rest of the way up the stairs.  
[8/12/2013 11:23:48 PM] Lewot: The stairs lead to another small room. It's also pretty empty, but there's another wind tunnel blowing through a doorway.  
[8/12/2013 11:24:03 PM] Lewot: It's blowing inward, so it's blocking you from going through.  
[8/12/2013 11:24:14 PM] Lewot: Looking through the wind, you see another spiral staircase in the next room.  
[8/12/2013 11:24:25 PM] Lewot: Doesn't look like there are any more enemies in there, either.  
[8/12/2013 11:24:36 PM] Lewot: But you can't see anything around here that would change or remove the wind.  
[8/12/2013 11:24:45 PM] Lewot: HmMMMMMMMM...  
[8/12/2013 11:24:54 PM] Andrew Cornell: I cast VimUp on everyone in the group  
[8/12/2013 11:24:59 PM] Lewot: Ah yes, that.  
[8/12/2013 11:25:25 PM] Lewot: And cast is for magic. Psychic is... well, since it's from Mother, it's "tries," even though VimUp would never really miss.

[8/12/2013 11:25:47 PM] Lewot: So that's one VimUp for everybody, or more?

[8/12/2013 11:26:02 PM] Via: "Yaaaay I have tea and stairs, I love stairs, they're so fun~"

[8/12/2013 11:26:04 PM] Andrew Cornell: (starting with one for now)

[8/12/2013 11:26:34 PM] KV: Miles giggles at Levan.

[8/12/2013 11:27:08 PM] Lewot: Everyone's +5 HP and Rammen's down to 14 VP...

[8/12/2013 11:27:18 PM] Lewot: Anyone try anything with the wind tunnel?

[8/12/2013 11:27:24 PM] Lewot: It doesn't seem like there's much you can do.

[8/12/2013 11:27:36 PM] Lewot: Maybe something an another room would affect it.

[8/12/2013 11:27:52 PM] KV: Miles takes a quick look around, but doesn't see anything.

[8/12/2013 11:27:59 PM] KV: "Maybe we should try another room?"

[8/12/2013 11:28:41 PM] Lewot: It may take the party a while to decide, so let's have them follow Miles...

[8/12/2013 11:28:50 PM] Lewot: You descend back down the stairs...

[8/12/2013 11:28:55 PM] Lewot: Back through the sand room...

[8/12/2013 11:28:59 PM] Lewot: The other small room...

[8/12/2013 11:29:04 PM] Lewot: You're back at the beginning.

[8/12/2013 11:29:10 PM] Lewot: That stuff was all through the left door.

[8/12/2013 11:29:20 PM] KV: "Let's try the door the right?"

[8/12/2013 11:29:29 PM] Lewot: Remaining to try are the forward door, the right door, and the upward corner wind tunnel.

[8/12/2013 11:29:55 PM] Lewot: Erm, wind tunnel that goes upward, not in the corner that's... anyway, Miles heads toward the right door.

[8/12/2013 11:30:20 PM] Lewot: Through the right door he finds another small room. It's completely empty except for a human skeleton.

[8/12/2013 11:30:39 PM] Lewot: The skeleton does not appear inclined to come alive and attack.

[8/12/2013 11:30:48 PM] Lewot: It just sits there.

[8/12/2013 11:30:59 PM] KV: Miles edges away from the skeleton.

[8/12/2013 11:31:31 PM] Countess Jay IV V: Jay edges a bit closer to the skeleton to try and get a better look at it.

[8/12/2013 11:32:01 PM] Lewot: With his Clever of 6, Jay spots that the skeleton still clutches an unopened bottle of Whiskey.

[8/12/2013 11:32:05 PM] Lewot: You could take it if you want.

[8/12/2013 11:32:16 PM] Lewot: I forget what Whiskey actually does.

[8/12/2013 11:32:26 PM] KV: Miles tries to approach the skeleton, but can't quite make himself do it.

[8/12/2013 11:32:27 PM] KV: "Nnnnn..."

[8/12/2013 11:32:56 PM] Countess Jay IV V: Jay likes alcohol. He goes ahead and tries to slip the whiskey from the skeleton's hands as gently as he can.

[8/12/2013 11:32:57 PM] Lewot: Whiskey heals 10 VP and has a high alcohol content.

[8/12/2013 11:33:14 PM] Lewot: The skeleton does not come alive. The bottle is Jay's.

[8/12/2013 11:33:57 PM] Lewot: With his Weight of 6, Jay would get drunk off the Whiskey, but not come anywhere near getting alcohol poisoning.

[8/12/2013 11:34:21 PM] Lewot: The rest of you are lightweights and should probably avoid it.

[8/12/2013 11:34:32 PM] Lewot: Another tremor occurs from up above.

[8/12/2013 11:34:40 PM] Lewot: There doesn't seem to be anything else in this room.

[8/12/2013 11:35:24 PM] Lewot: (Also, completely illogically, in Arpeggio you make Whiskey by combining Grapes and Hops.)

[8/12/2013 11:35:44 PM] Countess Jay IV V: Jay pockets the whiskey with a glistening smirk, then turns his attention towards above.

[8/12/2013 11:35:44 PM] Via: (we could get drink as fuck. drink as fuck)

[8/12/2013 11:35:48 PM] KV: Miles backs out the door, getting away from the skeleton as quickly and quietly as possible.

[8/12/2013 11:35:50 PM] KV: (drink as fuck)

[8/12/2013 11:35:52 PM] Via: (right kv)

[8/12/2013 11:35:58 PM] Via: (nudge nudge)

[8/12/2013 11:36:06 PM] KV: (drink as fuck)

[8/12/2013 11:36:20 PM] KV: (I'll have you know that was original transaargale)

[8/12/2013 11:36:26 PM] Via: (LOL )

[8/12/2013 11:36:43 PM] Lewot: As before, the tremors seem to be coming from the third floor.

[8/12/2013 11:37:06 PM] Lewot: You can try the door across from the entrance, or ride that wind tunnel in the corner.

[8/12/2013 11:37:38 PM] Lewot: The staircase blocked by that other wind tunnel would have gone up to the third floor...

[8/12/2013 11:37:49 PM] Lewot: But who knows how many twists and turns are in here?

[8/12/2013 11:38:00 PM] KV: Miles collects himself.

[8/12/2013 11:38:08 PM] KV: "Gyah, that was creepy"

[8/12/2013 11:38:11 PM] Via: "There could be so many doors."

[8/12/2013 11:38:26 PM] Via: "See, all of them were really people before. That's why it's so creepy in here."

[8/12/2013 11:38:52 PM] Lewot: Whether from the doors or the skeleton, the place is creepy.

[8/12/2013 11:38:54 PM] KV: "Nnn, I don't..."

[8/12/2013 11:39:00 PM] KV: Miles shudders involuntarily.

[8/12/2013 11:39:03 PM] KV: He's still a kid, after all.

[8/12/2013 11:39:10 PM] Via: Levan hugs him.

[8/12/2013 11:39:27 PM] KV: "Th-thanks.."

[8/12/2013 11:39:31 PM] KV: Miles hugs Levan back.

[8/12/2013 11:39:32 PM] Lewot: Did Rammen want to try any more VimUps?

[8/12/2013 11:39:44 PM] Andrew Cornell: (good question!)

[8/12/2013 11:39:53 PM] Lewot: Erm, I should get all your current stats...

[8/12/2013 11:40:23 PM] Lewot: Jay's at 19 HP and not Feral...

[8/12/2013 11:40:39 PM] Lewot: (19/65)

[8/12/2013 11:40:43 PM] Lewot: Levan's at 29/45

[8/12/2013 11:40:55 PM] Lewot: Miles is at 24/50

[8/12/2013 11:41:08 PM] Lewot: Rammen is at 13/50

[8/12/2013 11:41:22 PM] Andrew Cornell: I use 2 VimUps on me and Jay

[8/12/2013 11:41:26 PM] Lewot: and everyone's armor is destroyed except for Miles' robe, which has 18 HP left.

[8/12/2013 11:41:38 PM] Lewot: And...

[8/12/2013 11:41:47 PM] Lewot: You only have 14 VP, so

[8/12/2013 11:41:57 PM] Lewot: you can manage 2 total before healing some

[8/12/2013 11:42:04 PM] Lewot: healing some VP, I mean

[8/12/2013 11:42:13 PM] Andrew Cornell: On 8/12/13, at 11:41 PM, Andrew Cornell wrote:  
> I use 2 VimUps on me and Jay

[8/12/2013 11:42:20 PM] Lewot: Well I thought you meant each

[8/12/2013 11:42:27 PM] Andrew Cornell: (pffft)

[8/12/2013 11:42:35 PM] Andrew Cornell: (I can math~)

[8/12/2013 11:42:55 PM] Lewot: So you're down to 4 VP then.

[8/12/2013 11:43:11 PM] Lewot: Do you eat something or does someone go through the remaining door?

[8/12/2013 11:44:16 PM] Andrew Cornell: I eat my Jelly Sandwich AS I walk through the remaining door

[8/12/2013 11:44:21 PM] Andrew Cornell: (like a champion~)

[8/12/2013 11:44:47 PM] KV: Miles follows Rammen, still hugging Levan.

[8/12/2013 11:44:51 PM] Countess Jay IV V: (What're the effects of this Whiskey other than drunkenness?)

[8/12/2013 11:45:03 PM] Lewot: It just heals 10 VP.

[8/12/2013 11:45:54 PM] Lewot: Drunkenness is like being Dizzy, so your attacks are half accurate, but then you're hung over the next time you sleep and wake up, meaning you start with 0 VP and MP. But if you heal the drunkenness with a status healing thing, then you won't be hung over.

[8/12/2013 11:46:28 PM] Lewot: Some of the other alcohols have more interesting effects.

[8/12/2013 11:46:39 PM] Lewot: You could try mixing the Whiskey with something when you get back to Cassima.

[8/12/2013 11:46:47 PM] Lewot: Erm, and you went through the door...

[8/12/2013 11:47:03 PM] Lewot: Rammen eats the Jelly Sandwich and heals 64 VP

[8/12/2013 11:47:23 PM] Lewot: and through the door, you see a grated floor under which several large fans are generating a strong upward wind

[8/12/2013 11:47:35 PM] Lewot: directly above the upward wind, the ceiling is covered in sharp metal spikes.

[8/12/2013 11:47:53 PM] Lewot: On the other side of this wind trap, you can see three more doors. These doors are wood instead of metal.

[8/12/2013 11:48:04 PM] Lewot: It's hard to make out further detail through the wind.

[8/12/2013 11:48:25 PM] Lewot: Erm, but again, they're left, right, and forward.

[8/12/2013 11:49:14 PM] KV: Miles stops a few feet back from the fans.

[8/12/2013 11:49:55 PM] Lewot: Since medeival electric lights exist, they might be electric. But since the wind in the entryway just kind of existed by itself, the fans could run on magic.

[8/12/2013 11:50:05 PM] Lewot: Anyway, it doesn't look like there's an off switch.

[8/12/2013 11:50:12 PM] Lewot: You could try attacking them, I guess.

[8/12/2013 11:51:03 PM] KV: Miles looks up at the spikes on the ceiling. Still a little shaken from the skeleton, this does very little to help his disposition. He collapses against the wall, shaking his head.

[8/12/2013 11:51:11 PM] KV: "Nononononononononono"

[8/12/2013 11:51:32 PM] Lewot: The spikes are pretty sharp.

[8/12/2013 11:51:38 PM] Lewot: Looking.

[8/12/2013 11:51:47 PM] Lewot: You wouldn't want to be up there.

[8/12/2013 11:52:00 PM] Lewot: But all those doors must go somewhere.

[8/12/2013 11:52:07 PM] Lewot: And you've been kind of dead-ended anywhere else.

[8/12/2013 11:52:36 PM] Countess Jay IV V: Jay looks up and thinks aloud, "Perhaps I'm heavy enough to get by the wind without a problem?"

[8/12/2013 11:52:50 PM] Lewot: Jay is the heaviest, as we had just discussed.

[8/12/2013 11:53:12 PM] Countess Jay IV V: "I am having trouble deciding if this is a good option or a death sentence."

[8/12/2013 11:53:25 PM] Lewot: Well, Rammen just refilled his VP.

[8/12/2013 11:53:41 PM] Lewot: And Levan's is pretty full.

[8/12/2013 11:53:48 PM] KV: Miles repeats "nononononono" to no one in particular, shaking his head with his eyes closed.

[8/12/2013 11:54:01 PM] Lewot: Miles might have trouble with Dia at the moment.

[8/12/2013 11:55:14 PM] Countess Jay IV V: Jay cautiously puts a foot into the current of wind.

[8/12/2013 11:55:32 PM] Lewot: Jay can feel the power of the wind, but he seems to be able to stand without being pushed up.

[8/12/2013 11:56:02 PM] Countess Jay IV V: Slowly then, he inches the rest of his body into the wind current, "H-hey! I think I'm not dead!"

[8/12/2013 11:56:15 PM] KV: "Nononononnnnn...nnnn?"

[8/12/2013 11:56:16 PM] Lewot: Indeed, Jay is able to cross the grating.

[8/12/2013 11:56:27 PM] KV: Miles stops shaking his head and opens his eyes.

[8/12/2013 11:56:41 PM] Via: (sorry im here)

[8/12/2013 11:56:52 PM] Countess Jay IV V: Jay walks to the other side of the grating to look around.

[8/12/2013 11:57:21 PM] Lewot: There's nothing really there other than the three wooden doors. From this side, you can see that they all look kind of old and rotten.

[8/12/2013 11:57:23 PM] Via: "Miles, you're so cute."

[8/12/2013 11:57:30 PM] Lewot: You could probably just bust them down with your Strength.

[8/12/2013 11:57:45 PM] Via: "Technically I'm not very old either even though I look it, you know."

[8/12/2013 11:58:06 PM] Lewot: Levan tries to comfort Miles...

[8/12/2013 11:58:38 PM] Countess Jay IV V: Jay takes a look behind the leftmost door. With his footpaw.

[8/12/2013 11:58:58 PM] Lewot: Well, it is locked. You'll have to bust it before you can look inside.

[8/12/2013 11:58:58 PM] Countess Jay IV V: 'cause kicking in doors is rad.

[8/12/2013 11:59:04 PM] Lewot: Okay,

[8/12/2013 11:59:08 PM] KV: Miles seems relieved that Jay was able to make it across safely, but his nerves are shot. All this adventuring is really starting to take its toll on the poor kid.

[8/12/2013 11:59:08 PM] Lewot: Jay kicks the door down

[8/12/2013 11:59:12 PM] Lewot: and peeks in.

[8/12/2013 11:59:24 PM] Lewot: This room is longer, stretching backward a ways...

[8/12/2013 11:59:47 PM] Lewot: down at the far end, back toward the direction you came from (but on the other side of this wall), is a piano.

[12:00:11 AM] Lewot: There's a chandelier hanging above it.

[12:00:26 AM] Lewot: Neither of these appear to be monsters. They look like normal objects.

[12:00:37 AM] Lewot: But it's a little ways down there...

[12:00:48 AM] Lewot: If you're attacked, everyone else is still trapped on the other side of the wind.

[12:01:23 AM] Andrew Cornell: "Jay! What do you see?" I try to call out over the wind.

[12:01:31 AM] Lewot: You don't see an off switch for the wind in there, either.

[12:02:11 AM] Countess Jay IV V: Jay calls back, "Just an old piano! No red coin though. I'll check the others!"

[12:02:31 AM] Countess Jay IV V: Jay proceeds with breaking down the middle door.

[12:02:47 AM] Countess Jay IV V: And has fun doing so.

[12:02:59 AM] KV: Miles takes a few deep breaths, trying to steady himself.

[12:03:06 AM] Lewot: Through the middle door...

[12:03:09 AM] Lewot: Is another staircase.

[12:03:33 AM] Lewot: The room it's in stretches a little ways off to both sides, but there's nothing really around on either side. Just mainly the staircase.

[12:03:40 AM] Lewot: Maybe some medieval electric lights.

[12:03:50 AM] Lewot: However you've been seeing in here.

[12:03:59 AM] Lewot: Lights, torches, windows. Something.

[12:04:06 AM] Countess Jay IV V: Magic!

[12:04:11 AM] Via: "Miles, are you going to be all right?"

[12:04:19 AM] KV: "Um.."

[12:04:26 AM] KV: "I th-think so."

[12:04:53 AM] KV: Miles slowly climbs up to his feet.

[12:04:55 AM] KV: "S-sorry.."

[12:05:06 AM] KV: He looks pretty mortified.

[12:05:22 AM] Countess Jay IV V: "Nuthin' here, either!" Jay returns. He goes on to the door and punches it a few times just to mix up how he's breaking into these things.

[12:05:26 AM] Via: "I hope so, you look like you're going to faint."

[12:05:43 AM] Lewot: Good thing Miles was deested for the death of the old hyena...

[12:05:58 AM] Lewot: Jay punches through the door on the right

[12:06:24 AM] Lewot: through the door flies a giant music note with a snarling face on it. It rams into Jay for 6 damage and initiates battle!

[12:06:34 AM] Lewot: Now, since the rest of you are stuck behind the wind,

[12:06:40 AM] Lewot: you can only use projectile attacks.

[12:06:48 AM] Countess Jay IV V: "Dammit!" Jay curses, quickly drawing his Flame Sword.

[12:06:52 AM] Lewot: Three more evil music notes fly out of the doorway.

[12:07:02 AM] Lewot: However, the one that hit Jay had died off when it did.

[12:07:06 AM] Lewot: They seem to be kamikaze.

[12:07:16 AM] Lewot: Rammen could still look them up in the Bestiary.

[12:07:27 AM] Andrew Cornell: And I do so!

[12:07:45 AM] KV: Miles seems to snap back into focus when he hears Jay's swearing, drawing his bow.

[12:07:49 AM] Via: Does this mean Levan can't use the willpower-based attacks

[12:08:22 AM] Lewot: Well, uh

[12:08:33 AM] Lewot: did she need to be in contact with the target for them to work?

[12:09:16 AM] Andrew Cornell: "Jay! You're fighting Dischords!"

[12:09:28 AM] Andrew Cornell: "Think of them like musical note Bullet Bills!"  
[12:09:46 AM] Andrew Cornell: "1 HP, no VP or MP, but they don't need it with 7 Atk!!"  
[12:09:56 AM] Andrew Cornell: "They also have 1 Mag, 1 Bra, and 0 Def."  
[12:10:15 AM] Andrew Cornell: "As you can see they fly, but they're also immune to Wind!"  
[12:10:41 AM] Andrew Cornell: "Whatever made these must've been terrible sounding, like bad music or some sort of unpleasant sound!"  
[12:10:44 AM] Via: Not necessarily unless she does the healy thing  
[12:11:26 AM] Lewot: Anyway, you guys will kill them before I get your stats up  
[12:11:44 AM] Lewot: Levan can throw the Javelin or the Flame Lance  
[12:11:52 AM] Countess Jay IV V: "I guess the person had a bad rap." Jay notes. He goes ahead and kills one with a flame sword attack.  
[12:11:59 AM] Lewot: she could do the willpower thingies if she wantd  
[12:12:23 AM] Lewot: Jay slices one in half with his Lava Sword and it lets out a scream that sounds like a strange musical off-note.  
[12:12:34 AM] Lewot: Its two halves vanish into thin air.  
[12:12:45 AM] Lewot: Two of them are left.  
[12:12:48 AM] KV: Miles fires an arrow at another one.  
[12:13:14 AM] Lewot: The arrow pierces it and it dies similarly.  
[12:14:41 AM] Via: Levan throws Whichever Does More Damage(tm)  
[12:14:56 AM] KV: (they have 1 HP so it matters very little hahaha)  
[12:15:07 AM] Lewot: With the Charcoal, um...  
[12:15:13 AM] Lewot: I dunno, one of them  
[12:15:20 AM] Lewot: she throws both at once, who cares  
[12:15:26 AM] Lewot: the last one dies  
[12:15:27 AM] KV: (oh shit)  
[12:15:29 AM] Lewot: you all get 1 XP  
[12:15:42 AM] Lewot: and that's that.  
[12:15:56 AM] Lewot: Now Jay can look in the room properly.  
[12:16:47 AM] Via: "I'm sleepy."  
[12:17:03 AM] Lewot: Jay~ HP 18/65, VP 7/40, MP 5/5, Attack +2 (1), Magic +2 (2), Brain +2 (1)  
Levan~ HP 29/45, VP 54/60, MP 5/5, Attack +2 (1), Magic +2 (2), Brain +2 (1)  
Miles~ HP 24/50, VP 6/15, MP 20/45, Attack +2 (1), Magic +2 (2), Brain +2 (1)  
Rammen~ HP 18/50, VP 40/40, MP 20/20, Attack +2 (1), Magic +2 (2), Brain +2 (1)

vs.

Dischord~ HP 0/1, Dead

Dischord~ HP 0/1, Dead

Dischord~ HP 0/1, Dead

[12:17:04 AM] KV: Miles drops to his knees.

[12:17:10 AM] KV: "Ungh.."

[12:17:18 AM] Lewot: We can stop if you want.

[12:17:25 AM] KV: The adrenaline from the battle seems to have worn off.

[12:17:36 AM] Via: Oh no, I'm not sleepy.



[12:17:39 AM] Via: Levan is sleepy.

[12:18:00 AM] KV: (good thing I don't work until 3 tomorrow)

[12:18:15 AM] Countess Jay IV V: (I'll likely be up well into the morning so)

[12:18:18 AM] Lewot: (I'm on permanent night shifts)

[12:18:27 AM] Lewot: (and right now is my new weekend)

[12:18:40 AM] Lewot: The room is just as long as the piano room

[12:18:49 AM] Via: (39 mega pixel photo of a burger  
<http://c767204.r4.cf2.rackcdn.com/3016377b-e8ee-4b21-b2bd-17f8ba8dcffc.jpg>)

[12:18:50 AM] Lewot: but instead of a piano, there's another stone switch down at the end.

[12:19:07 AM] Lewot: (That is some kinda zoom.)

[12:19:22 AM] Lewot: (The fries go a bit blurry though.)

[12:19:39 AM] Lewot: (Wow, but the detail on the onions...)

[12:20:13 AM] KV: (the focus is on the burger, the fries are behind it so..)

[12:20:29 AM] Andrew Cornell: (camera pan zoom slow fade dissolve)

[12:21:01 AM] Lewot: The stone switch could be an off for the fans, who knows?

[12:21:41 AM] Countess Jay IV V: Jay goes ahead to step on the stone.

[12:22:12 AM] Lewot: Unfortunately, it doesn't sink all the way.

[12:22:22 AM] Lewot: Looks like you need to get the others through the wind to press it.

[12:22:38 AM] Lewot: So it's probably not an off.

[12:23:26 AM] Lewot: You could go up the stairs, you could play on the piano, or you could go back to the others and try to get them through the wind.

[12:23:37 AM] KV: Miles bends over, now on all fours.

[12:23:51 AM] KV: He feels nauseous.

[12:24:15 AM] Lewot: Might be some infectious mold in this castle. You don't know how old it is.

[12:24:22 AM] Countess Jay IV V: Jay heads back out of the room and calls to the others, "You guys think holding onto me will keep you from getting caught in the wind?"

[12:24:38 AM] KV: (it is worth noting that Miles is usually pretty unflappable)

[12:24:49 AM] Via: "Guys Miles looks like he's going to be sick uh"

[12:25:08 AM] KV: "I'm sorry, I don't.."

[12:25:21 AM] Lewot: (PS the skeleton was Miles' father)

[12:25:24 AM] Lewot: (just kidding)

[12:25:30 AM] KV: He doesn't finish the sentence.

[12:25:37 AM] Lewot: (it's not anyone you know)

[12:25:45 AM] KV: (dude the way Miles' father died there wouldn't be a skeleton left)

[12:25:54 AM] Andrew Cornell: (SPOILER ALERT)

[12:26:00 AM] Lewot: (I was thinking of Kolarado's father)

[12:26:03 AM] Andrew Cornell: "Hmmm, possible..."

[12:26:08 AM] Via: (spoilors man)

[12:26:13 AM] KV: (hah, I see what you did there)

[12:27:09 AM] Countess Jay IV V: Jay looks concerned about Miles' condition. "Maybe I could try playing the piano a little and see if that makes anything happen?"

[12:27:34 AM] Via: "Uhh... I dunno, try something, I'm worried about him."

[12:27:34 AM] KV: Miles breaks out in a cold sweat.

[12:27:37 AM] Andrew Cornell: "As long as you're musically-inclined, it couldn't hurt..."

[12:28:44 AM] Lewot: There's another tremor from overhead.

[12:28:56 AM] Countess Jay IV V: Jay frowns, "Well, uh... I'll give it a shot."

[12:29:10 AM] Andrew Cornell: "Remember you're basic chord progression!"

[12:29:21 AM] Lewot: (remember your basic grammar)

[12:29:21 AM] Via: (you're)

[12:29:22 AM] KV: (he is?)

[12:29:25 AM] Countess Jay IV V: "The what."

[12:29:26 AM] Andrew Cornell: (haha, you are basic chord progression)

[12:29:49 AM] Lewot: (not that Jay would've heard the difference)

[12:30:11 AM] Lewot: (unless we pronounce them differently in the middle ages)

[12:31:13 AM | Edited 12:31:17 AM] Countess Jay IV V: Jay heads into the piano room and take a seat to try this. He has no idea how to musical instrument, so essentially he pokes a few random keys.

[12:31:42 AM] Lewot: A few random notes are played. It doesn't seem bad enough to conjure up any more Dischords.

[12:32:09 AM] Lewot: Nothing around the castle seems to respond to the music particularly...

[12:32:56 AM] Countess Jay IV V: Jay is suddenly given an idea, he leaves the room and calls for Rammen, "Hey, what if I brought you over to play this?"

[12:33:16 AM] Andrew Cornell: "Well, if we can do it, I'll play it!" I respond.

[12:33:44 AM | Edited 12:33:57 AM] KV: Miles' breathing is pretty shallow. He doesn't look at all well.

[12:34:41 AM] Countess Jay IV V: Jay nods and walks back towards the rest of the group, opening his arms to Rammen when he's back to them as if wanting a hug, "All right, hang onto me, then. Let's see if this works."

[12:35:46 AM] Lewot: Well, I'll assume you try it

[12:35:55 AM] Lewot: Jay carries Rammen into the wind.

[12:36:05 AM] Lewot: He is able to hold Rammen down as he walks through!

[12:36:15 AM] Lewot: They both get to the other side without being spiked.

[12:36:44 AM] Countess Jay IV V: Jay hopes he doesn't look too kawaii holding Rammen like this...

[12:37:08 AM] Andrew Cornell: "Phew! That was a rush," I breathe. There was a lot of wind rustling through my everything.

[12:37:24 AM] KV: Miles starts dry heaving.

[12:37:28 AM] KV: Tears stream down his cheeks

[12:37:45 AM] Via: "Uhhh guysss Miles is really sick I'm going to cry"

[12:38:00 AM] Countess Jay IV V: Jay nods to Rammen, "I suppose you'd best do the piano thing before our friend makes a mess..."

[12:38:03 AM] Via: "What do I do I don't know what to do in this kind of situation what do I do."

[12:38:10 AM] Via: She runs around in circles.

[12:38:18 AM] KV: "S-sorry.."

[12:38:18 AM] Lewot: Jay and Rammen head toward the piano as Levan runs in circles...

[12:38:23 AM] KV: Miles manages to choke out a single word.

[12:38:42 AM] Lewot: From the doorway behind, Levan and Miles hear a familiar deep voice. "Tally ho!"

[12:38:52 AM] Countess Jay IV V: Jay calls on back, "Relax, Lev, I think we got thi-"  
[12:38:54 AM] Lewot: Abram walks in, followed by Pidenski.  
[12:39:03 AM] Countess Jay IV V: He is cut off by the voice.  
[12:39:17 AM | Edited 12:39:24 AM] KV: (I love how I managed to completely derail this shit)  
[12:39:57 AM] Lewot: Abram observes the derailment as Pidenski flies in circles above Miles, following Levan underneath him.  
[12:40:22 AM] Via: "HElp I'm gonna dieeee"  
[12:40:30 AM] Lewot: Abram "We encounter one another again, young... oh..."  
[12:40:47 AM] Andrew Cornell: I'm currently looking over the piano and checking on its condition.  
[12:41:02 AM] Lewot: The piano looks dusty but not really worn.  
[12:41:22 AM] Andrew Cornell: I check to see if the keys are in-tune  
[12:41:52 AM] Lewot: Abram "I apologize, has some tragedy occurred?"  
[12:42:07 AM] KV: "N-no, I'm just-"  
[12:42:10 AM] KV: Miles heaves again.  
[12:42:17 AM] Lewot: The keys seem in tune as you check along...  
[12:42:22 AM] KV: "-useless.."  
[12:43:00 AM] Lewot: Abram looks uncertain, as much as he can without taking off his armor.  
[12:43:25 AM] Lewot: He puts a hand up and stops Pidenski from flying around.  
[12:44:28 AM | Edited 12:44:49 AM] Lewot: Abram "Ah... I think your adventures with your comrades have shown that you possess much talent... perhaps more than I." He sounds almost more worried than encouraging.  
[12:45:04 AM] KV: The heaving starts to die down.  
[12:45:13 AM] Andrew Cornell: I go ahead and sit down  
[12:45:19 AM] KV: Miles doesn't seem to have recovered, though.  
[12:45:37 AM] Lewot: (I imagine you swishing your bandages like coattails)  
[12:45:58 AM] Lewot: Abram surveys the room.  
[12:46:08 AM] Lewot: Pidenski lands his pegasus.  
[12:46:15 AM] Lewot: He's looking down at Miles.  
[12:46:28 AM] Andrew Cornell: I crack what would be my fingers in preparation.  
[12:46:31 AM] Countess Jay IV V: Jay waves at the two knights from the doorway across the room.  
[12:46:50 AM] Lewot: Abram sees Jay and gives a small wave back.  
[12:46:51 AM] KV: Miles tilts his head upwards, looking at Abram and Pidenski.  
[12:47:50 AM] KV: His cheeks flush; how embarrassing to be doubled over in front of two bona fide heroes.  
[12:47:57 AM] Andrew Cornell: I gaze down at the keys in great anticipation...  
[12:48:39 AM] Lewot: Just as Rammen is about to begin, another tremor occurs, and the chandelier falls off the ceiling and into the piano, destroying it.  
[12:48:47 AM] Andrew Cornell: ...  
[12:49:03 AM] Andrew Cornell: "NOOOOOOOOOOOOOOOOOOOOOOOOOOO!!!" I cry out in agony.  
[12:49:05 AM] Lewot: The noise creates a single Dischord.  
[12:49:13 AM] Via: "Miles, if anyone in this team is useless it's me."  
[12:49:20 AM] Via: Levan grins proudly at this.

[12:49:29 AM] Lewot: The Dischord rams into Rammen for 6 damage. Rammen receives 1 XP.

[12:49:39 AM] Via: "And wHAT IS THAT SOUND???"

[12:49:47 AM] Andrew Cornell: "AAAAAAAAAAGGGGGGGGHHHHHHHHHH!!!"

[12:50:02 AM] Andrew Cornell: I didn't like the Dischord ramming, nor did I like the piano's destruction...

[12:50:09 AM] KV: Miles takes a few deep breaths, his stomach still not settled.

[12:50:27 AM] KV: "Y-you're not useless, Lev, you're n-not.."

[12:51:01 AM] Lewot: Abram seems unsure what to say. Pidenski, of course, never says anything.

[12:51:14 AM] Via: "Hey, come here. Do you need a hug or something? A cuddle? Anything?"

[12:51:26 AM] Lewot: Abram edges toward the wind and sticks his foot in to test it.

[12:51:27 AM] Via: "Sorry I still don't really know what to do in these situations sorry."

[12:51:40 AM] Via: "Abram be careful, ah."

[12:51:51 AM] KV: Miles sits up very slowly.

[12:52:01 AM] KV: "L-Lev.."

[12:52:23 AM] Lewot: Abram seems heavy enough. He walks through the wind.

[12:52:25 AM] KV: "I'm sorry, did I.."

[12:52:34 AM] Lewot: His armor clangs against the grated floor.

[12:52:36 AM] KV: Miles sways a moment.

[12:52:45 AM] KV: "Did I scare you.."

[12:53:33 AM] Lewot: Pidenski starts, apparently only just noticing Abram's movement. He directs his pegasus to walk through the wind with its wings folded. It manages to get through without being blown.

[12:53:45 AM] Lewot: Abram "An interesting barrier, if ineffectual..."

[12:54:02 AM] Andrew Cornell: I mourn the death of the piano...

[12:54:19 AM] Lewot: Abram glances into the piano room.

[12:55:30 AM] Andrew Cornell: "Why, music, why..."

[12:55:49 AM] KV: Miles holds an arm out towards Levan.

[12:56:25 AM] Lewot: Abram "A solemn loss for high art, 'twould appear..."

[12:56:33 AM] Andrew Cornell: "ACK!!!"

[12:56:49 AM] Andrew Cornell: I'm startled, having not noticed Abram's approach or heard his calling across the way.

[12:56:57 AM] Andrew Cornell: "Sir Abram! What a surprise!" I say.

[12:57:36 AM] Via: "Come here, Miles, it's okay. I'm fine."

[12:58:06 AM] Via: "I haven't been alive very long, so I don't really know what to do when this stuff happens, you know, it's weird."

[12:58:14 AM] Lewot: Abram "Your companion is evidently in some distress..."

[12:58:37 AM] Via: Levan moves closer to Miles to hug him. She sits with him.

[12:58:53 AM] KV: "Thanks.."

[12:59:09 AM] KV: "Y-you're really handling this.. pretty well.."

[12:59:27 AM] Andrew Cornell: "Yes, we've noticed," I reply. "We were hoping to see if some music from the piano would help, but..."

[12:59:52 AM] Lewot: Abram "Most unfortunate."

[1:00:15 AM] Lewot: Pidenski wanders into the other room, with the stone switch.

[1:00:23 AM] KV: "Better than I am.."

[1:00:37 AM] Andrew Cornell: "You wouldn't happen to know a piano-restoring magic of some sort, would you?" I ask hopefully.

[1:00:56 AM] Lewot: Abram "Aha, afraid not."

[1:01:11 AM] Andrew Cornell: I hang my head low. "Figures..."

[1:01:12 AM] Lewot: He looks back for Pidenski.

[1:01:33 AM] KV: Levan's hug seems to have helped Miles along

[1:02:19 AM] Countess Jay IV V: Jay taps his footpaw aganst the floor gently, "I think our only option is really to carry Levan and Miles over here to contnue."

[1:02:44 AM] KV: He takes another deep breath.

[1:02:51 AM] KV: "I'm sorry, guys.."

[1:02:57 AM] Lewot: Abram wanders over to the other room, looking for Pidenski.

[1:03:41 AM] Via: Levan doesn't seem to want to let go.

[1:04:49 AM] Andrew Cornell: I look back down at the broken piano one last time and sigh, then head over into the room where Abram and Pidenski are.

[1:05:08 AM] Lewot: The two of them are looking at the stone switch.

[1:05:32 AM] Lewot: Abram "Has your party investigated this item yet?"

[1:05:53 AM] Andrew Cornell: "I think Jay has, but it didn't seem to work with his weight," I reply.

[1:06:10 AM] Andrew Cornell: "I imagine with more weight, we'll be able to see what happens with this."

[1:06:24 AM] Lewot: Abram "In that case..."

[1:06:35 AM] Lewot: He steps on, and Pidenski lands his pegasus on it.

[1:06:39 AM] Lewot: The switch sinks down all the way.

[1:06:49 AM] Lewot: There's a noise of something happening

[1:06:59 AM] Lewot: the fans in the other room don't change

[1:07:22 AM] Lewot: it sounds more like it came from back over where you had been before, past the Sand Witches and up where the other wind tunnel was.

[1:08:01 AM] Lewot: Abram "Hmm..."

[1:08:34 AM] Countess Jay IV V: Jay loiters around the fan room, "Perhaps we should investigate this?"

[1:09:18 AM] Andrew Cornell: "It might have affected the wind in that one area we were in before," I say to Jay. "Let's head back with the others."

[1:10:08 AM] Lewot: Abram "You seem to have your wits about you, so I believe Pidenski and I will break off and explore an alternate area in order to cover more ground."

[1:10:20 AM] Lewot: Abram "Come, Pidenski!"

[1:10:44 AM] Lewot: They head toward the other staircase, in the room across from the fans.

[1:10:56 AM] Lewot: Well, they're all across the fans... there was only one other staircase.

[1:11:00 AM] Lewot: You know what I mean.

[1:11:24 AM] Lewot: Abram looks back before heading up the stairs.

[1:11:42 AM] Lewot: He seems to contemplate.

[1:11:52 AM] Lewot: Or perhaps... to ponder.

[1:11:58 AM] KV: Miles takes Levan's hand in his, not breaking the hug.

[1:12:02 AM] KV: "Th-thanks.."

[1:12:17 AM] KV: He looks up at everyone else.

[1:12:19 AM] Via: "I'm here, um, ah."

[1:12:28 AM] KV: "I-I'm sorry guys, I don't know what..."

[1:12:33 AM] Andrew Cornell: "It's fine."

[1:12:40 AM] Lewot: Abram gives Miles a salute.

[1:12:49 AM] Andrew Cornell: "We should be able to get to a new area now!"

[1:12:57 AM] Lewot: He and Pidenski head up the stairs.

[1:13:47 AM] Countess Jay IV V: Jay offers to bring Rammen back across the grating once more.

[1:14:24 AM] Lewot: Assumably this happens, and the party is together once more.

[1:14:36 AM] Via: Levan seems somewhat shaken up.

[1:14:55 AM] Lewot: To get back where you were, you'll have to go backwards through the other door, through the left door in that room, into the next room, and up the stairs.

[1:15:11 AM] Lewot: Then see if the wind tunnel has changes.

[1:15:12 AM] Lewot: d

[1:15:16 AM] Lewot: -s

[1:15:31 AM] KV: "I'm sorry.."

[1:15:36 AM] KV: "We should, um.."

[1:17:05 AM] Lewot: Another tremor occurs. Then another.

[1:17:27 AM] Andrew Cornell: I lead the party back to that room

[1:17:55 AM] Lewot: Rammen tries to lead the others along...

[1:18:09 AM] KV: Miles somehow gets to his feet and follows Rammen

[1:18:35 AM] KV: still idly holding Levan's hand.

[1:18:43 AM] Lewot: You go back into the entryway

[1:18:47 AM] Lewot: you go through the left door

[1:19:19 AM] Lewot: you take the door in the next room, which is in the direction of, erm, the entrance...side wall

[1:19:33 AM] Lewot: in the next room is the spiral staircase

[1:19:37 AM] Lewot: you climb it again

[1:19:44 AM] Lewot: at the top, you're in that other small room

[1:19:53 AM] Lewot: and the wind tunnel has just disappeared.

[1:20:01 AM] Lewot: You should be able to just walk through the doorway.

[1:20:10 AM] Lewot: The next room, as you saw before, has another spiral staircase.

[1:20:18 AM] Lewot: You'll be going up to the third floor.

[1:20:27 AM] Lewot: It seems like the tremors are coming from the third floor, but...

[1:20:39 AM] Lewot: These rooms are all kind of off to the side.

[1:20:48 AM] Lewot: Do you go up the stairs?

[1:21:02 AM] Andrew Cornell: I check up on the others.

[1:21:08 AM] KV: Miles starts to clamber up the stairs, hardly focusing on anything.

[1:21:29 AM] Lewot: You ascend...

[1:21:37 AM] Lewot: You spiral around...

[1:21:39 AM] Countess Jay IV V: Jay goes along with upstairs

[1:21:46 AM] KV: He's not entirely sure what just happened to him.

[1:21:51 AM] Lewot: You arrive in another small room on the third floor...

[1:22:00 AM] Lewot: The room is full of treasure chests!

[1:22:26 AM] Lewot: There are five of them on the ground in front of you.

[1:22:40 AM] Lewot: It doesn't look like there are any monsters around.

[1:22:50 AM] Lewot: It seems like a secret treasure room.

[1:23:11 AM] Lewot: There aren't any more doors going off anywhere.

[1:23:44 AM] Lewot: As Jay brings up the rear, he spots a sixth treasure chest hanging on the ceiling!

[1:24:30 AM] KV: Miles walks towards the nearest treasure chest.

[1:24:39 AM] KV: "Hey, that's.."

[1:24:41 AM] Andrew Cornell: "Wow! We hit the jackpot!" I say, running up to another treasure chest.

[1:24:41 AM] KV: "Kinda cool."

[1:25:06 AM] Lewot: Miles, if he's not too shaken up, has good Hand-Eye, so he can probably pick these open. I think, waaaaay back in the bar, he had picked some locks...

[1:25:19 AM] Lewot: I'm trying to remember if we still had a lockpick in someone's hair or something.

[1:25:32 AM] KV: (I'm sure that we did.)

[1:25:47 AM] Lewot: If not, we acquired one through glitches from the shadow.

[1:26:01 AM] KV: Miles kneels down in front of the chest and attempts to pick the lock.

[1:26:25 AM] Lewot: The one directly in front of the stair entrance...

[1:26:29 AM] Countess Jay IV V: Jay grins and tries to smack the ceiling chest down with his sword, if that's enough to reach.

[1:26:38 AM] Lewot: Miles picks it open, and it contains a Jammin' Jelly!

[1:26:46 AM] Lewot: Rammen pokes at the one to the right...

[1:27:02 AM] Lewot: The ceiling... I didn't write down how high it was. It's probably too high to reach, though.

[1:27:10 AM] Lewot: You'll have to fly up there.

[1:27:25 AM] Via: (sorry I was writing something important)

[1:27:27 AM] Via: (for someone)

[1:27:38 AM] Lewot: We're just opening treasure.

[1:28:19 AM] Via: (I feel bad because my attention span kinda dies after 2 hours max of doing a certain thing so sorry that I'm only half-here. I am enjoying this though.)

[1:28:49 AM] Lewot: We can quit whenever you want, we got a lot done. Let's open them all, though.

[1:29:10 AM] Lewot: Rammen pokes at one... well, I'm not sure if I meant my right, or his right.

[1:29:35 AM] KV: Miles hands the Jammin' Jelly to Rammen, and starts to break into another chest.

[1:29:50 AM] Lewot: I'll have Miles go to my left, so Rammen is on my right

[1:29:55 AM] Via: Can Levan break into one

[1:29:57 AM] Via: can can can

[1:30:04 AM] Lewot: Miles opens another chest and finds an Ultra Shroom!

[1:30:15 AM] Lewot: Rammen opens one and finds a Hyper Potion!

[1:30:20 AM] Lewot: Levan floats to the back of the room.

[1:30:41 AM] Lewot: She opens the chest to my left and acquires 1,000,000 G!

[1:30:42 AM] KV: Miles puts the Ultra Shroom in his bag and starts on a third chest.

[1:30:58 AM] Countess Jay IV V: "Hey, Lev," Jay calls, "There's a chest up there if you can get it."

[1:31:20 AM] KV: He pauses after catching a glint of gold from the chest that Levan opened.

"Holy SHIT that is a lot of gold."

[1:32:19 AM] Countess Jay IV V: Jay goes ahead to open any of the unopened chests.

[1:32:23 AM] Lewot: There's one more on the ground, and the ceiling one.

[1:32:27 AM] Lewot: Jay checks the ground one.

[1:32:29 AM] Andrew Cornell: "Wow, what luck!" I say, noting all the loot we've gotten.

[1:32:38 AM] Lewot: Jay finds a Bolganone Card.

[1:32:59 AM] Lewot: This is a spell card that allows someone to cast a spell, in this case Bolganone. But you still need a magic weapon and MP.

[1:33:09 AM] KV: Miles flies up to the suspended chest.

[1:33:29 AM] Lewot: Miles opens the chest on the ceiling...

[1:33:36 AM] Lewot: Miles acquires a Strange Sack!

[1:33:49 AM] Countess Jay IV V: "Hey Miles, this might be more suited for you," Jay says, holding the card up to him.

[1:34:04 AM] Via: "What what did I just--what."

[1:34:34 AM] KV: Miles loops the Strange Sack around the strap of his satchel.

[1:35:58 AM] Lewot: Miles can now carry 10 items in the Strange Sack. Since the Sack takes up a slot in his inventory, he can carry a total of 19.

[1:36:19 AM] KV: "That'll be useful."

[1:36:32 AM] KV: Miles drops back down to Jay.

[1:36:41 AM] KV: "Sure, I'll take it if you don't want it."

[1:37:04 AM] KV: (I assume the card is one use?)

[1:37:08 AM] Lewot: Yes.

[1:37:15 AM] Lewot: That seems to be all the treasure.

[1:37:32 AM] KV: "How are we gonna divide up this cash?"

[1:37:39 AM] KV: "Because that is a LOT of cash."

[1:38:34 AM] Lewot: However you want.

[1:38:51 AM] Andrew Cornell: "Well, there's four of us, soooooo..."

[1:38:56 AM] Via: "I'll take all of it. No not really"

[1:38:58 AM] Andrew Cornell: "250k each?"

[1:39:03 AM] KV: "Sounds good."

[1:39:04 AM] Via: "Yes!"

[1:39:12 AM] KV: "...I didn't still owe you guys any money, did I?"

[1:39:14 AM] Via: Levan floats around excitedly.

[1:39:25 AM] Via: "Shut up and take the cash, silly."

[1:39:36 AM] Andrew Cornell: (good grief, who would be keeping track of that at a time like this>!)

[1:40:07 AM] KV: (Miles was raised right okay God Jeez)

[1:40:45 AM] Lewot: Alright, so, you all have some money.

[1:40:48 AM] Andrew Cornell: (raised right outta Richmanville)

[1:40:58 AM] Andrew Cornell: "Well, that was well worth it!"

[1:41:19 AM] Lewot: Now that you found the treasure room, all you can do is either follow Abram and Pidenski, or take that other wind tunnel upward.

[1:41:38 AM] Lewot: Not the one into the spikes.

[1:41:44 AM] Lewot: The other one in the back corner.

[1:41:58 AM] KV: (where did Abram and Pidenski go?)



[1:42:09 AM] Lewot: Up the stairs across the spike-wind trap.  
[1:42:23 AM] Lewot: So like...  
[1:43:11 AM] Lewot: Okay, I don't wanna draw a text map.  
[1:43:19 AM] KV: I get ya  
[1:43:28 AM] Andrew Cornell: (let's just follow Abram/Pidenski)  
[1:43:35 AM] Lewot: Everyone agree?  
[1:43:53 AM] KV: (yep)  
[1:44:11 AM] Lewot: The party descends from the treasure room...  
[1:44:23 AM] Lewot: Back through the other door... down the other stairs..  
[1:44:29 AM] Lewot: Through two more doors...  
[1:44:34 AM] Lewot: Now you're at the entryway.  
[1:44:39 AM] Lewot: Through the forward door...  
[1:44:51 AM] Lewot: Jay grabs everyone and hauls them through the wind like balloons.  
[1:45:04 AM] Lewot: Then through the other forward door.  
[1:45:14 AM] Lewot: Now you're at the stairs that Abram and Pidenski climbed.  
[1:45:24 AM] Countess Jay IV V: Up, then?  
[1:45:42 AM] Lewot: Jay tentatively leads the party up  
[1:46:05 AM] Lewot: at the top, you're in a bit of a hallway  
[1:46:23 AM] Lewot: to what I'm calling the right, well, it goes down a ways and then makes a turn. You can't see what's down there.  
[1:46:51 AM] Lewot: To the other way, it goes a little ways, where you see Pidenski standing his pegasus on a stone switch.  
[1:46:57 AM] KV: (I'm losing steam, guys)  
[1:46:58 AM] Lewot: Beyond him is another wind tunnel.  
[1:47:10 AM] Lewot: We're right about at the best stopping point.  
[1:47:34 AM] Lewot: The wind tunnel is going away, down into the hallway... erm, it made a turn.  
[1:47:41 AM] Lewot: So like, you should go over there.  
[1:47:53 AM] Via: (I'm like half-asleep lol)  
[1:48:10 AM] Lewot: The invisible hand of Lewot pushes you toward Pidenski.  
[1:48:24 AM] Lewot: He's mute, so you just kinda look at him as you pass by.  
[1:48:32 AM] Lewot: You step into the wind tunnel and are sucked through.  
[1:48:38 AM] Lewot: Down the hallway you go.  
[1:48:45 AM] Lewot: Then the wall to the side cuts off.  
[1:48:57 AM] Lewot: You push yourselves out of the wind, and Abram's there  
[1:49:04 AM] Lewot: it's kind of a larger room  
[1:49:23 AM] Lewot: in the far corner, there's another skeleton. This one looks like it's of Jay's species.  
[1:49:31 AM] Andrew Cornell: "Sir Abram!"  
[1:49:32 AM] Lewot: No time for another breakdown, though.  
[1:49:40 AM] Lewot: Abram's standing on another stone switch.  
[1:50:04 AM] Lewot: Abram "Serendipitous! I would ask for your assistance with this switch."  
[1:50:13 AM] Lewot: Seems he doesn't have it all the way down.  
[1:50:17 AM] KV: (there's always time for another breakdown)  
[1:50:41 AM] Andrew Cornell: I walk over and stand on the switch with Abram.

[1:50:43 AM] Countess Jay IV V: Jay is deeply depressed noticing the skeleton, but makes no mention of it.

[1:50:55 AM] Lewot: The switch depresses all the way.

[1:50:56 AM] KV: (see)

[1:51:05 AM] Lewot: The wind tunnel in the hallway shuts completely off.

[1:51:11 AM] Lewot: After a moment, Pidenski flies in.

[1:51:19 AM] Lewot: And...

[1:51:24 AM] Lewot: I guess we'll stop here.

[1:51:32 AM] Andrew Cornell: (SAVING!!!)

[1:51:35 AM] Lewot: That way we can address the skeleton next time before moving on.

[1:51:50 AM] Lewot: Quicksaving indeed...

[1:52:04 AM] Lewot: And as usual, I'll say Save Complete before actually saving it.

[1:57:14 AM] Lewot: Actually, Rammen should have been hurt by the Sticky Barb in both those Dischord battles, so he's -2 HP